

GRAVEWAKE

The beat is the resurrection rite.

Format: Horror music video · 2:28 **Genre:** Industrial techno / hard dance — distorted synths, relentless driving beat **Style:** Analog-horror cinematic — cold blue, sickly green, crushing black, knifed by strobe-white **Created by:** Steven J. Hillen **Production:** An xobehtedistuO Production
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Logline

A revenant claws back to life inside a flooded mortuary-cathedral; the beat is its resurrection rite.

Synopsis

In a flooded mortuary-cathedral — ankle-deep black water on cracked tile, rusted morgue lamps strobing under vaulted stone — something stirs beneath the surface. A pale figure in a tattered burial shroud claws back to life, and the driving industrial beat becomes the rite that raises it. Across five movements — Awakening, The Rising, The Hunt, The Reckoning, The Drowning — the revenant drags itself through the catacombs, the dead stir in its wake, and the water finally takes back what it gave.

The Revenant (Lead)

Pale, gaunt figure — ash-grey wet skin, sunken bloodshot hollow eyes, dark veined temples, long matted black hair plastered to the face, tattered mud-and-water-soaked burial shroud, bare feet. Neither fully alive nor dead.

The Environment

Flooded mortuary-cathedral: cracked tile under ankle-deep mirror-black water, hanging rusted iron morgue lamps, vaulted stone arches receding into black, rusted gurneys, votive candles guttering against the damp.

Visual Language

- Palette: cold icy blue, sickly institutional green, deep crushing black, harsh strobe-white
- Texture: analog-horror film grain, flicker, gate-hiss, chromatic fringing, VHS bleed on peaks
- Camera: handheld dread, slow push-ins that snap to violent whip-cuts on the drops

- Cut rule: every drop lands a hard cut — fast montage on the peaks, slow dread in the valleys

The Five Movements

- **M1 · Awakening (0:00–0:28)** — the lamp wakes, the eye snaps open, the revenant rises, the lurch to camera
- **M2 · The Rising (0:28–0:58)** — it drags through the flooded catacombs; other shrouded bodies stir in the water; first full drop
- **M3 · The Hunt (0:58–1:30)** — procession down the corridors; faces surfacing in the dark; candles snuffing in its wake
- **M4 · The Reckoning (1:30–2:05)** — ritual-chamber climax; strobe montage; the revenants converge
- **M5 · The Drowning (2:05–2:28)** — collapse back into black water; the water stills; the final sinking face

Production

Produced on a locked AI-assisted animation pipeline: anchored character model sheets for the Revenant, a fixed environment reference, and a per-movement shot plan — ensuring frame-to-frame visual consistency across the full video. 16:9 horizontal master, no subtitles, no lip-sync — built for festival-compliant delivery.

Distribution

Direct release through xobehtedistuO channels. The video is not distributed through DistroKid or DistroVid. For distribution and licensing inquiries: shillen36@gmail.com · www.xobehtedistuo.com.

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