

# Guaracy

Animated short film directed by Eliete Della Viola and Daniel Bruson

12 minutes (with credits)

2023



## Synopsis

A granddaughter delves into the relationship with her grandfather, a retired police officer who loves music, composing an animated mosaic of affections, doubts, and of lived, told and imagined memories.

[Watch the trailer!](#)

## Long Synopsis

A granddaughter delves into the relationship with her grandfather, a retired police officer who loves music, composing an animated mosaic of affections, doubts, and of lived, told and imagined memories.

"Guaracy" is a short film that explores the plasticity of stop motion animation to revisit the grandfather's house, excavate past events and imagine unknown moments in his life.

Using the taste for the arts shared by grandfather and granddaughter (he, a retired policeman who loves music, she, an artist), the film talks about love, the irreplaceable presence and absence of a loved one, mourning, memory and its fictional nature, and also art as a means of creating oneself, one's identity and the bonds with those we love.

## General information

Original title in Portuguese: "Guaracy"

Duration: 12 minutes (with credits)

Format: DCI 4K 4096x2160, 24fps, stereo, color, 1.9 ratio

Genre: drama, documentary, stop motion, animation, experimental

Animation technique: stop motion, cut-out, printed videos

Country of production: Brazil

Year: 2023

Supported by Edital Proac Expresso No. 25/2021 "AUDIOVISUAL / SHORT PRODUCTION", promoted by the Government of the State of São Paulo, through the Secretariat of Culture and Creative Economy.

## [Trailer](#)

## Images for download

[Still from the film 1](#)

[Still from the film 2](#)

[Still from the film 3](#)

[Poster A4](#)

[Directors Eliete and Daniel's photo](#)

[Director Eliete headshot](#)

[Director Daniel headshot](#)

[Dialogue List](#)

## Making of

[Production photos](#)

[Visual development layouts](#)

## ◆ Awards ◆

[Best Film By The Public Jury](#) @ Lanterna Mágica 2025 (Brazil)

[Best Film](#) @ Lanterna Mágica 2025 (Brazil)

[Best Sound Design](#) @ Lanterna Mágica 2025 (Brazil)

[Best Film](#) @ Mostra Som Quadro a Quadro 2025 (Brazil)

[Honorable Mention](#) @ Animage 2024 (Brazil)

[Honorable Mention](#) @ SMOF 2024 (Argentina)

[Honorable Mention](#) @ Animaí 2024 (Brazil)

[Best Character](#) @ Curta Coremas 2024 (Brazil)

## Festival selections

Anima Latina 2024 (Argentina)

Cine PE 2024 (Brasil)

Huesca International Film Festival 2024 (Spain)

Grande Otelo Award for Brazilian Cinema 2024 - 1st Phase

SMOF 2024 (Argentina)

Animage 2024 (Brazil)

GIFF 2024 (Brazil)

Mostra Curta Audiovisual 2024 (Brazil)

Bang Awards 2024 (Portugal)

Animaí 2024 (Brazil)

Curta Coremas 2024 (Brazil)

Mostra de Cinema Latino-Americano de Rio Grande 2024 (Brazil)

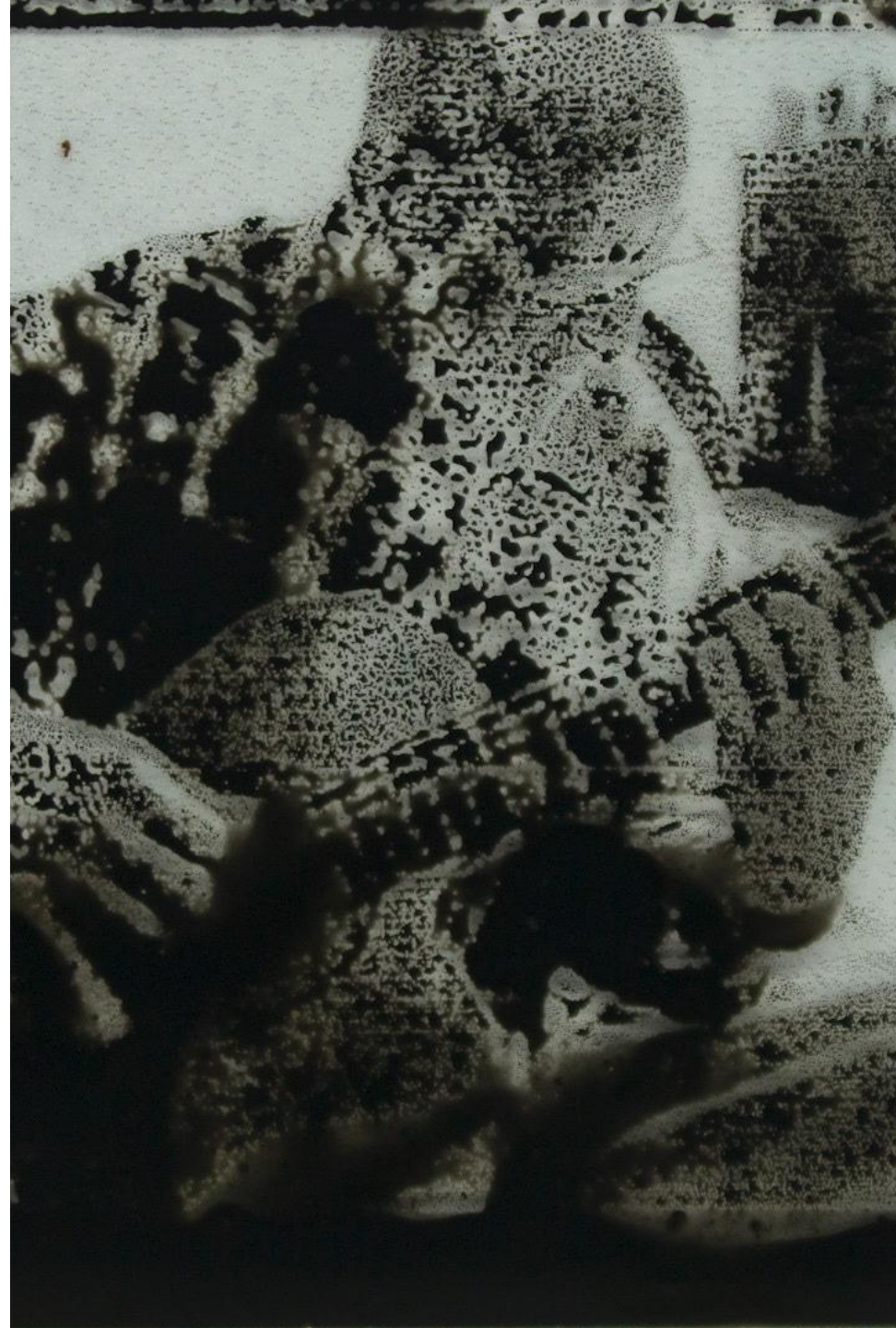
Lanterna Mágica 2025 (Brazil)

Sputnik Anima Fest 2025 (Brazil)

Mostra Cine Afetos 2025 (Brazil)

Mostra Som Quadro a Quadro 2025 (Brazil)

Stop E-Motion Days 2025 (Italy)



## About the film

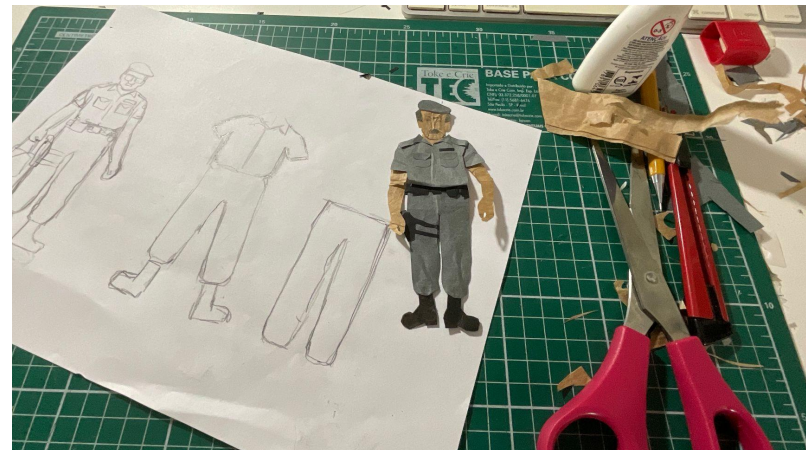
By Eliete Della Viola and Daniel Bruson

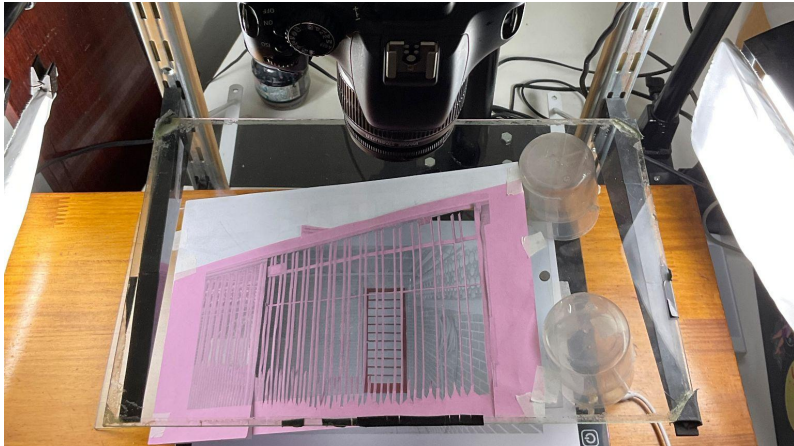
“Guaracy” is a reflection on the deep bond between a granddaughter and her grandfather. By stitching together memories, affections and unanswered questions through animation, we also try to talk about love, dialogues between generations, the irreplaceable presence and absence of a loved one, what we know and what we will never know about them. As a backdrop, the film deals with death and mourning, but also with how the people in our lives shape who we become. Finally, “Guaracy” talks about memory and its fictional nature, which is always built in each of us through fragments, gaps and inventions.

Exploring the plastic possibilities of animation to revisit her grandfather's house, excavate events from the past or imagine unknown moments in his life, and using their love of the arts as a link (he, a retired policeman who loves music, she, an artist and graphic designer), the short film also ends up talking about artistic creation and the influence of art on the creation of self and identity, both for the granddaughter and the grandfather.

This was Eliete's first animation project, although she has had previous contact with the language. She brought her experience with other creative processes in the visual arts, poetry and design to the short film.

Daniel has experience in animating and producing short films using various techniques, always mixing the manual and digital possibilities of animation. Eliete and Daniel had been friends for some time, and she invited him to join her right from the start because of the many affinities between their work and interests, both in the materiality of their work and in the subtle use of metaphors and care taken with narrative construction, and especially because of their mutual love of stop motion, everyday objects and paper cut-outs.





The project started with a text by Eliete, which was polished until it became the film's narration. To do this, we talked a lot about her memories, the relationship she had with her grandfather, the image she had of him as an artist and former policeman. Little by little, ideas emerged for scenes, movements and sounds that could be combined with the words she says in the text, sometimes fragments of memories, or doubts about how her grandfather felt, or even situations invented in the narrator's mind, which led to studies and explorations of the materials, colors, framing and rhythms of the scenes, until we began to understand how the film's narrative should flow.

This process of polishing and structuring the narrative was most intense during the script-writing stage, done in conjunction with Talita Annunziato, who brought her experience in literary studies and also as an artist.

One thing that was very present in Grandpa's memories were papers: sheet music, notebooks, karaoke lists, piles of paper in general, and the Bible. We also had a family collection of photos and videos that we wanted to mobilize in the narrative. That's why we decided right from the start to use stop motion animation made from various types of paper: colored, translucent, worn, photos and printed videos. We used bread paper for the grandfather's skin, and at times his own papers. We worked with cut-outs, decals, crumples, different printers, all on our animation tables which consisted of a camera on top, pointing at the objects arranged directly on the table or on glass multi-planes, when we needed some illusion of depth or distance. The sound design and soundtrack followed this atmosphere of more or less distant, more or less precise memories, of handmade animations and were mainly inspired by Guaracy's passion for music and the guitar.

Finally, these images and sounds were composed and edited. "Guaracy" had a collective creation at all stages, including the creation of the script, animation, soundtrack, sound effects, editing and post-production. Throughout the process, we came up with new ideas for some moments, based on what was being created and animated, letting the material talk to us too, and so the construction of the film ended up being very intuitive and collaborative between the whole team.

## About the directors

### Eliete Della Viola

Eliete Della Viola is a designer, visual artist, writer and author of independent publications. She has a master's degree in Design from FAU USP (2022 - 2024) and a bachelor's degree in Graphic Design from UNISO (2014 - 2017). Her main themes of work and research are related to design, memory, printed image, moving image and experimental processes.

She has written, illustrated and self-edited eleven independent publications, including the poetry book "[Sim](#)", which was awarded a grant from the Sorocaba Culture Incentive Law (2019). Between 2018 and 2021, she participated as a selected exhibitor at the main independent publishing fairs in Brazil, as well as being part of the collection of independent bookstores and spaces across the country.

She was awarded the Flávio Gagliardi Visual Arts Prize 2022 and 2019 for her works "Trilha" and "[Carbono](#)", in the video art and printmaking categories, respectively, which became part of the Pinacoteca de Sorocaba collection. She was selected for the Fama Museum in Itu/SP's Means and Processes of Creation in Art call for proposals, which culminated in the group exhibition of the same name, where she exhibited the book-installation "[Corte](#)" (2019/2020).

As an educator, she developed the courses "Printing in Mimeograph" and "Publishing in Mimeograph", offered at seven Sesc SP units in the capital and countryside between 2019 and 2023.



She took part in the Swansea Zine Fest 2021 in the UK, teaching an online version of the course. She was a project advisor and guest expert at LAPI - Laboratório de Publicações Independentes at Sesc Sorocaba, in the modules Graphic experimentation and Producing independent authorial publication (2022).

She developed the characters for the animated clip "[Venha](#)" directed by Pêu Ribeiro, selected for screening at Pictoplasma Berlin 2019 and Goiânia Mostra Curtas 2019. She directed and illustrated the video "[Ficção](#)" for Sesc Bauru's web series "Glossário" (2021). She directed and animated the stop motion video "[Arte Postal](#)", at the invitation of Sesc Sorocaba (2021).

She conceived, co-directed, co-scripted and co-animated the animated short film "[Guaracy](#)", which was included in the ProAC 2021 call for proposals, launched in June 2023.

## About the directors

### Daniel Bruson

[Daniel Bruson](#) is an animation director, screenwriter, animator and graphic artist from Brazil. His work encompasses projects for film, music videos, visual arts, advertising and animation courses.

Exploring the mixtures of handcrafted and digital animation, he has recently created the short films "[Pariah](#)" (2023) and "[Guaracy](#)" (2023, together with Eliete Della Viola). He has created several animation sequences for "[Ninety Five Senses](#)" (2022) by Jerusha e Jared Hess, nominated for an Oscars® 2024 for best animated short.

He has also done pieces such as the music video for "[He Won't Hold You](#)" (2020) by Jacob Collier, a Grammy 2021-winning song and Special Jury Mention at Anifilm 2021, the short film "[My God, It's Full Of Stars](#)", part of the Universe In Verse by The Marginalian, the animations for the campaign "[Alima - Yes, African](#)" (2020), awarded at the Clio Awards 2021, the animated shorts "[Pete's Story](#)" (2015), Best Portfolio Film at Anima Mundi 2016, "[Me. By J-Money](#)" (2018), and also the music video for the song "[Uterine Death And Life](#)" (2017), by Paula Cavalciuk, Best Latin American Music Video at Anima Latina 2019.

He was the art director for the Brazilian stop motion feature "[Bob Cuspe - We Do Not Like People](#)" (2021), directed by Cesar Cabral and produced by Coala Filmes, shortlisted for the Oscars® 2022 and awarded at the Anney, Ottawa and Guadalajara festivals in 2021. Daniel also teaches courses, workshops and talks on animation.



### Filmography

[Pária](#) (2023, short film)

[Guaracy](#) (2023, short film co-directed with Eliete Della Viola)

[My God, It's Full Of Stars](#) (2022, short film)

[Jacob Collier - He Won't Hold You \(feat. Rapsody\)](#) (2020, music video)

[Me. By J-Money](#) (2017, short film)

[Paula Cavalciuk - Morte E Vida Uterina](#) (2017, music video)

[Paula Cavalciuk - O Poderoso Café](#) (2017, music video)

[Momento Psicodélico N°13 - Breech Delivery](#) (2017, music video)

[Pete's Story](#) (2015, commissioned short film)

[Abertura do Pixel Show](#) (2015, commissioned film co-directed with Vitor Cervi)

[Rafael Castro - Ciúme](#) (2015, music video)

[Club América - All The Things I've Done](#) (2014, music video)

[Pequenos Comentários](#) (2012, short film co-directed with Vitor Cervi)

## Credits

### *Starring*

Guaracy de Souza

### *Direction*

Eliete Della Violla

Daniel Bruson

### *Story*

Eliete Della Violla

### *Script*

Eliete Della Violla

Daniel Bruson

Talita Annunciato

### *Animation*

Eliete Della Violla

Daniel Bruson

### *3D Animation*

Pêu Ribeiro

### *Animation Assistance*

Pêu Ribeiro

Talita Annunciato

### *Narration*

Eliete Della Violla

### *Narration Direction*

Daia Moura

### *Soundtrack*

Paula Cavalciuk

Natalie Mess

Anderson Charnoski

### *Sound Design And Effects*

Pêu Ribeiro

### *Editing And Post Production*

Daniel Bruson

### *Original Videos*

André Luiz Silva

### *Executive Production*

Andressa Moreira (AUA Produções)

### *Production Assistance*

Giovanna Clara

Rafael Ferraz

### *Accounting*

Karen Amorim (Amorim Assessoria Contábil)

### *Press*

Juliana Ferraz

Beatriz Jarins

(JF Gestão de Conteúdo)

### *Social Media*

Fernanda Ellen

Pedro Shiroma Pinto

(Óh Quem Fala)

### *Production*

Solstício Filmes

Supported by Edital Proac Expresso No. 25/2021  
"AUDIOVISUAL / SHORT PRODUCTION", promoted  
by the Government of the State of São Paulo,  
through the Secretariat of Culture and Creative  
Economy.



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Thank you! :)