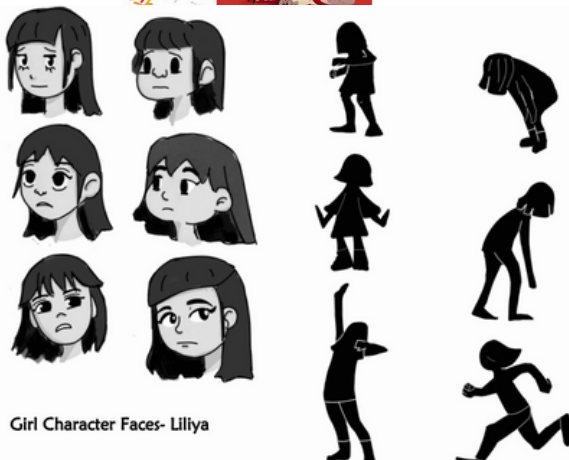
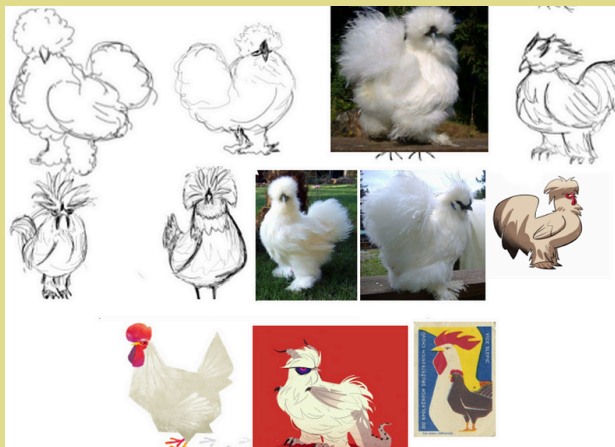


# Sweet Silkie

CO-CREATED BY  
ALONDRA GARCIA + BRAD NELSON



# CHARACTER CONCEPT IDEAS



Girl Character Faces- Liliya



## **DIRECTOR'S STATEMENT**



Based on a childhood memory of Alondra Garcia, Sweet Silkie became a personal creation piece. Growing up in raising chickens in her backyard, it was storyboarded early on in 2021, Revisions continued until 2023 which then was and were pitched as a capstone project to be completed in 2024.

# DIRECTOR'S BIO



Alondra Garcia is a 2D Animator who graduated from at Central Michigan University with a Bachelor of Fine Arts and a minor of Cinema Studies.

She was a former Art Gallery Assistant on campus. She was formally the teaching aide for the animation program and continues being an active member Women in Animation



Having done collaboration groups projects such as creating the bumper for Hell's Half Mile Film and Music Festival in Bay City, MI. Participating in the 24-Hour Challenge and volunteering in Central Michigan International Film Festival and creating a Mental Health PSA for Michigan Department of Health & Human Services.

In her spare time, you can see her wrapped in a blanket watching the latest animation show/movie. Cruising through many film analysis videos on YouTube or spending time with her animals. Being her many, many chickens that she draws inspiration from.

Creation, organization and being active in the community is what she strives for. Aided with the active imagination that fills her head.



## CREW

Alondra Garcia- Producer, Director, 2D Animator

Brad Nelson- Producer, Character Rigger, 2D Animator

Clarisa Reyna- Character Artist, 2D Animator

Claudia Marie Waske- - Ink & Painter

Demi Huertas-Romero- Visual Development

Jessie Chen- 2D Animator, Composer

Joselin Vargas (Beaverman)- Ink & Painter

Kirsten Morey- - Ink & Painter

Matthew Blanke- SFX/Music Composer

Sydney Melton- Background Artist, Visual Development

Sycamore Powell- Project Management, Visual Development

## TECHNICAL INFO

**2D Animation** in Toon Boom Harmony

**Backgrounds** in Adobe Photoshop

**Editing** in Premiere Pro

**Compositing** in Adobe After Effects

**Music score** created by Matthew Blanke



## FILM + PROFESSIONAL LINKS

<https://vimeo.com/manage/videos/954624022>

<https://alondragv.weebly.com/>

[https://www.instagram.com/alondrag\\_art](https://www.instagram.com/alondrag_art)

<https://www.linkedin.com/in/alondra-garcia-v3/>



# Q AND A



## **Q1: What were your influences on artstyle for this film**

Having this story based in the Hispanic roots. Influences to incorporate were brought into the development stage of the project. With visual development focusing on the style of a Mexican painter named Alfredo Ramos Martinez.



## **Q2: What programs was used**

2D Animation with Toon Boom Harmony with 2D character rigging based on character model sheets.

Backgrounds are done in Adobe Photoshop and editing will be through Premiere Pro with compositing in Adobe After Effects. Music score created by Matthew Blanke.

## **Q3: Do the characters have a name?**

Liliya is the young girl's name. The dog's name is, Perrito while the white fluff ball of a chicken is called Silkie.



**THANK YOU FOR MY SUPPORT  
SYSTEM AND THE INSTRUCTORS  
WHO GUIDED ME ALONG THE  
WAY.**

