

-----,

FROM AN ANDROID

TECHNICAL DETAILS

created by
EVA BARBOSA

■ SYNOPSIS

_____, from an android

00:05:30

2024

According to psychology, perception is the function that enables an organism to receive, process and interpret information from the environment through the senses.

_____, from an android aims to explore this concept from the perspective of a "non-human being," envisioning what it might be like if a machine were to develop a form of consciousness.

The project delves into how this android could perceive and interpret the world around it, navigate its own memory, and even imagine a future. The narrative unfolds as a journey into this being's "consciousness," attempting to portray how it might experience sounds, textures, and shapes upon first encounter, as it forms its perception of reality.

In an era where concerns about technological advancements and artificial intelligence are growing (and justifiably so, in my view), this visual essay explores these ideas with a certain lightness, while maintaining that human creativity remains irreplaceable.



■ TECHNICAL DETAILS

There are two ways to present this project, each tailored to different spaces and available resources. While both methods convey the essence of the project, the second option is designed to have a more immersive and impactful effect. In both cases, a darkened room is necessary to ensure the visuals are clear and effective.

First Option: This presentation style is ideal for smaller venues or settings where space and equipment are limited. It requires a basic audiovisual setup: a projection device and a simple audio output. This approach is more straightforward, making it accessible and easy to implement even in confined spaces.

Second Option: The second approach transforms the presentation into a more immersive installation. This method requires a high-quality projector capable of covering an entire wall, providing a more expansive and enveloping visual experience. The projection can be directed onto a large wall which allows for creative flexibility in how the audience engages with the visuals. To complement this, two speakers are positioned to create a dynamic audio experience, allowing the sound to move and flow through the space. This setup not only enhances the visual impact but also immerses the audience in the auditory elements, creating a more powerful and engaging atmosphere. Additionally, it would be interesting to add seating options like a sofa, bean bags, or other comfortable arrangements, encouraging the audience to sit or lie down, further deepening their engagement and making the experience more relaxing and immersive.



■ PRESENTATION FORMATS

The images presented in this section are intended to illustrate two ways of showcasing the project. These visual examples serve as suggestions for different presentation formats and are not definitive representations.

Please note that, regardless of the chosen method, a darkened room is essential for achieving the best visual impact. Each presentation approach aims to highlight how the project can be adapted to different spaces and setups, ensuring an engaging and immersive experience.



■ TECH RIDER

(Please note that this tech rider outlines the requirements for the second option (preferred setup) and is designed to be adaptable to the presentation space and available materials.

VISUALS:

- Room Conditions
 - The room must be as dark as possible to ensure optimal visibility of the video projection.
- Video Projection
 - The projection should occupy the largest possible area, preferably spanning an entire wall.
 - A high-quality projector is required to maintain image sharpness and brightness.



SOUND:

- Speaker Placement
 - Two speakers should be provided, positioned on opposite sides of the room.
 - This configuration will enable sound to move dynamically across the space, enhancing the auditory experience.

OTHER ASPECTS:

- Seating Arrangement
 - Comfortable seating must be available for attendees.
 - Ideally, puffs or similar soft seating options should be scattered on the floor to create a relaxed and inviting atmosphere.

■ SETUP GUIDE

Installation Schedule

Time: 1-2 days prior to the event.

1. Preparation

- Darken the room (cover windows or dim lights).
- Set up the projector - centrally placed, facing the designated wall - and test alignment with the designated wall.
- Position speakers - one speaker on each side of the room, at ear level for seated attendees - and run sound tests.

2. Seating Arrangement

- Place seating (puffs) -scattered across the floor, arranged to allow an unobstructed view of the projection.

3. Final Testing

- Conduct a full run-through to test visuals and sound.
- Adjust equipment positioning if necessary.

