

Forever



in the Ocean

A First Person Audio Adventure

Introduction

Forever in the Ocean is a Science Fiction, coming of age First Person Audio Adventure that focuses on immersive storytelling and ASMR-like auditory effects.

Set in a flooded world of sea monsters, futuristic technology, and Mermaids*.



A coming of age adventure story inspired by The Goonies, meets romantic humor similar to The Girl Next Door and John Hughes Films; with Sci-Fi elements from the novel The Giver. All of these themes are blended to create a modern realistic version of mythological Atlantis, where humans and mermaids* coexist.



Step into the shoes of Davis, a high school senior that becomes bound with a mysterious Atlantean* artifact which will ultimately decide the fate of his island.



A Modern Mythology



Mermaids as a Modern Mythology

Imagine being born into a society that lives nearby an underwater city that is home to a tribe of mermaids*; this is the reality of the protagonist Davis Leone.

The traditional idea of mermaids has always been vastly loved, however underused in fiction because half of their body is a fish, which is a bit silly and too unrealistic. Forever in the Ocean hypothesizes what could happen in the far future, where human kind was forced to restart because of drastically rising tides; it could be possible for some humans to evolve the ability to breathe underwater. This is not nearly enough time to evolve gills and webbed feet, but natural selection could find a small group of people who are able to live below the waves... people that are indistinguishable from normal humans.

Perception:



Reality:



Meet the Riparian, a form of aquatic humans that have split off into their unique evolutionary lane. Note there are no fish tails or gills, the Riparian differentiate themselves from humans with only the ability to oxygenate their lungs underwater.

History tells us, that even small differences between people can lead to quarrels that cascade into conflict, and that conflict can turn into war. History is written by the winners, and a century later the islanders of Meridian do not remember the Riparian well. Widespread lies, superstitions, and misconceptions are spread by the government to culturally separate both races, making the islanders fearful and hateful of their undersea neighbors. Creating the Riparian, a unique version of mermaids, allows the story's ability and the listener to have biases on what they believe to be true, creating the overarching theme of perception versus reality.

Story

The events of *Forever in the Ocean* happen a century after the great Riparian war; where life on Meridian Island has seemingly moved on.

Step into Davis Leone's shoes, a popular high school senior weeks away from graduation. Life for Davis is going swimmingly; a flirtationship has arisen with childhood crush Rose, best friends Ari and Luko provide entertaining shenanigans, and Davis has secured a respected job with Meridian Island's military.



Little does Davis suspect teacher Dr. Reeves plotting to kidnap and experiment on him with newly discovered Riparian technology. Davis connects with the Riparian technology, creating a psychosomatic bond with the previous wearer. This Riparian tech holds the memories, and entire personality of a Riparian defector during the times of war. The technology influences Davis in many ways: hallucinations, vivid flashbacks, and in rare occurrences complete possession over Davis and his actions.



After becoming inextricable with the Riparian technology, Davis awakens days later with no recollection of what transpired. Without being able to ask for any help from his friends and family, Davis begins to retrace his steps so that he can remember the gaps in his memory. Davis then runs into a Beautiful stranger named Terra who has spent time with Davis on the days he cannot remember. Just before

Davis is able to get the answers he is looking for, a car nearly hits both Terra and Davis, turning out to be a classmate sent by Dr. Reeves; from then on Terra and Davis are bound by fate and secrecy.

Throughout the next weeks before graduation, Davis lives a dual life balancing his friendships and responsibilities, while secretly meeting with Terra to uncover the mystery of the Riparian technology, ultimately discovering the truth of the past, deciding the destiny of Meridian Island.

Structure

Forever in the Ocean is structured as an episodic First Person Adventure where spatial audio is incorporated at every step of development. The script was written in present tense first person so each character (portrayed by their own voice actor) can interact with the listener, foley is then added and mixed to create a 3D audio environment. The listener will be able to feel other characters speak, move, and exist in an environment as if they are truly there.

Each episode will follow Davis Leone's adventure, incorporating unique voice acted characters, immersive spatial audio environments, while exploring a new entertaining modern mythology. The run time of each episode will be 30-40 minutes with a total of twelve episodes.



A First Person Audio Adventure allows personal interactions with characters, which fulfills a demand from the ASMR community. ASMR is a booming community, where celebrities and ASMRtists create binaural sound videos which receive millions of views in a matter of months. The replay-ability of each Forever in the Ocean episode simply for the ASMR-like audio effects is what fans of the genre will flock to. Promotional media can include ASMRtists creating their own content in the style of Forever in the Ocean targeting a guaranteed demographic. Forever in the Ocean brings the spatial audio ASMR-like qualities to a story driven adventure, which will become the evolution of scripted podcasts.

Characters

Riparian (underwater human race)



A human-like aquatic race that are fabled to be combative and tribal, where laws separate the contact of these individuals indefinitely with harsh repercussions. A war sparked between the people of Meridian Island, and the people of the sea a century ago; leaving bitter resentment from the government and most of the island's residents. Since contact with the Riparian is strictly prohibited, superstitions and misconceptions are commonplace where only the government knows the truth.

Davis Leone (protagonist)



A young adult that has a tragic past but a positive outlook. When Davis was young his mother left the family never to be seen again, where a few years later his brother Ashton tragically drowned. Davis lives with his father (Drent Leone) as he approaches his final weeks of high school. Davis recently got accepted into the Aquatic Guard military branch, where he plans to devote his life guarding the shores of his island from sea monsters and Riparian, making sure no one suffers the same fate as his brother. Davis is a driven individual but has trouble with academics, he would much rather spend time with his friends, which always creates trouble for himself.

Ashton Leone (older brother)



A loving role model For Davis, that was taken when needed most. Ashton is Davis's older brother, an avid surfer that uncharacteristically drowned at the age of 15. Teasing was Ashton's love language, he would be blunt and honest, while always reminding Davis of how much he cares about him. Ashton was a mentor to Davis, and continues to inspire but only within dreams and memories.

Drent Leone (father)



A jaded ship builder who becomes over protective of his son Davis. Drent has suffered the same tragedies as Davis, but feels much more of the responsibility, especially since he hides the truth of how these events actually transpired. As a single father, Drent copes by becoming workaholic that has built walls to cover his grief stricken emotions. Even though Drent wants his son to have a bright and safe future, he has no time or energy to be the parent he aspires to be.

Rose Searn (friend/ love interest)



A lifelong friend of Davis, flirty, yet spicy choir girl who is able to read Davis like sheets of music. Davis and Rose have always been really close but never expressed their feelings. Now that they're older, Rose is beginning to send more "hints" of her romantic feelings towards Davis. Rose isn't afraid of speaking her mind, and calls Davis out when he is being irresponsible or dumb, she will always guard him from others and especially himself.

Terra (mysterious love interest)



A bubbly and strikingly beautiful girl who seemingly washed up into Davis's life. Terra is not from the same island as Davis, and somehow always appears when Davis least expects. Davis cannot figure out who Terra is, where she has come from, or why they seem to be bound by fate. One thing is for sure, that Terra adores Davis, and constantly shows her smitten attitude. As Terra becomes closer with Davis in every way, questions arise if her motives are pure, or if they are orchestrated.

Ari Singh (best friend)



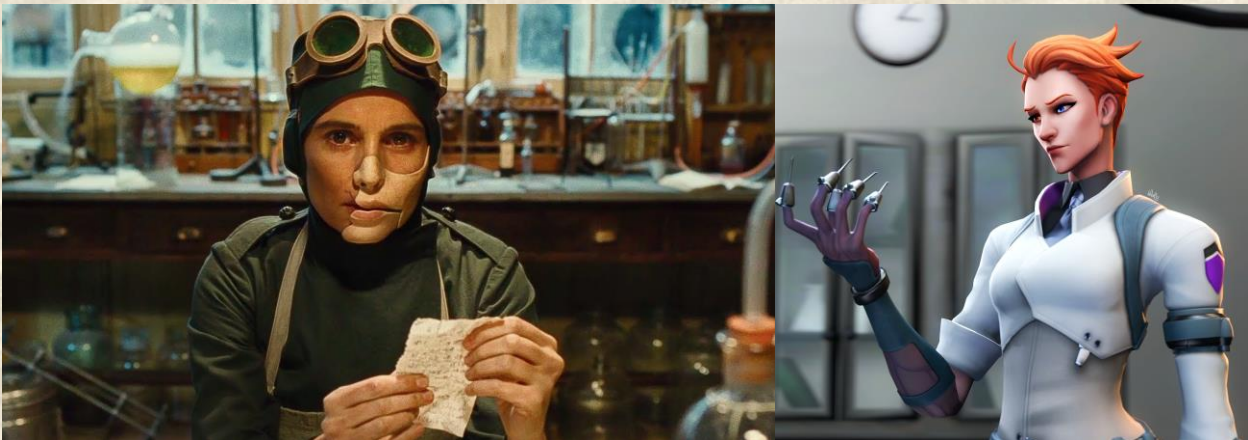
A mischievous kid that relies on his friend's inability to say no. Ari is best mates with Davis and Luko, the pursuit of mischief as a trio is all he can think about; leading his friends into pranks, awkward interactions, and life-threatening situations is all in a day's work.

Luko (best friend)



A large and boisterous kid that is always clumsily reliable. Luko rounds out the friend group of Davis and Ari, where he is always a step behind their shenanigans; but that doesn't stop him from being a capable and loyal friend.

Dr. Reeves (diabolical teacher)



A brilliant science teacher with an amoral stance on progress. Dr. Reeves has a daughter the same age as Davis, but that doesn't stop her from humiliating him at every chance. Teaching seems to be just a hobby as Reeves is also employed by the government to perform secretive research assignments. Absolutely nothing can stand in Dr. Reeves' way when she is on the verge of scientific discovery, not even human life.

Jasse Kagen (ill-fated Classmate)



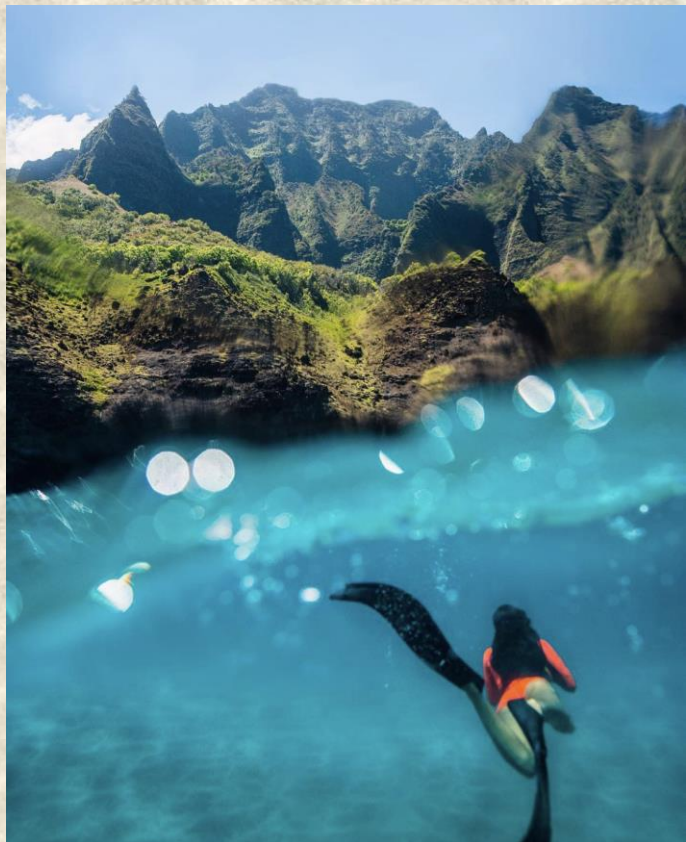
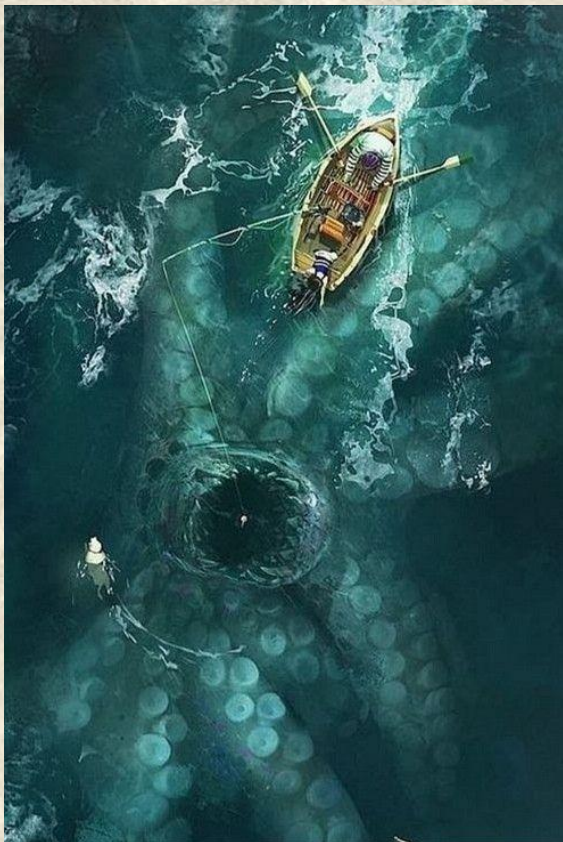
A valedictorian student that only has his grades to support him. Born an orphan on the mainland, Jasse was adopted and brought to the island of Meridian. Tragically Jasse has always been unsure of himself, only able to prove himself through academics; but without support from friends or family he is easily taken advantage of.

Franchise Potential

Forever in the Ocean places the listener into an adventure that encapsulates the boundless human wonder of Atlantis and Mermaids. The fascination with an enchanting underwater world, breathes the possibilities of endless stories; short stories of forbidden love, ASMR ambiance spinoffs, a full prequel involving the beginning of the Riparian war, an epic continuation of Davis's story... anything is possible.



Because of the spatial audio and ASMR-like auditory effects, a giant audience will jump into the scripted podcast ecosystem. Fans will replay episodes to experience their favorite triggers, and possibly pick up on subtle storytelling foley that was not heard the first time around. Forever in the Ocean's immersive world is the amalgamation of ASMR, spatial audio, and immersive story telling. The listener will not only feel connected to the story, but will become the protagonist as each character interaction feels personal and real.



**Visit the island of Meridian, where your
adventure awaits...**

