



DEAD GHOST PRODUCTIONS



ABOUT US

Dead Ghost Productions is a podcasting collective for storytellers focused on showcasing immersive narratives, while uplifting queer and PoC voices with award-winning production.

Questions? Comments? Looking for more information? Want to feature one of our Dead Ghost shows in an upcoming interview or publication?

We'd love to hear from you!

Email us: deadghostproductions@gmail.com





KILL EVERY MONSTER

KILL EVERY MONSTER

Kill Every Monster is an award-winning Dungeons and Dragons podcast about every monster in the manual.

Co-hosts Dylan and Aram are joined by a guest for a deep dive into a classic D&D monster. The first part is a discussion, and the second is a one-shot actual play where our guest takes on the role of the monster.

Each episode of Kill Every Monster is a contained story, so you never have to worry about being caught up or listening out of order.

killeverymonster.com



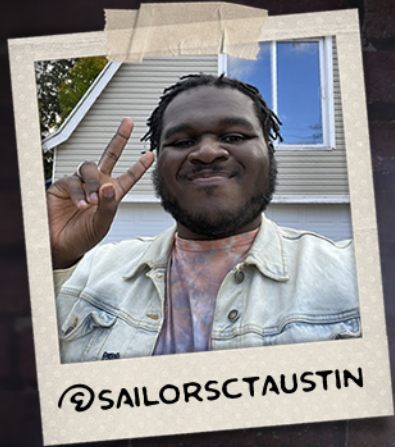
HOSTS

Aram Vartian is a producer, designer, photographer, and voice actor living in a quiet town off Lake Michigan. He is co-founder of Dead Ghost Productions, the co-host of the Dungeons and Dragons podcast Kill Every Monster, and the creator of Godsfall.

Dylan Malenfant is a physicist. From Canada! Dragged kicking and screaming into the world of podcasting, he is one of the co-founders of Dead Ghost Productions and a co-host and producer on Kill Every Monster. They have also been featured on other podcasts, such as Party of One, Unprepared Casters, and One Shot.



GUESTS





AWARDS

AUDIOVERSE AWARDS

- Best Improvised Production, 2022
- Best Guest Player (Rich Howard - Aboleth), 2022
- Best Guest Player (Robert Reeve - Mimic), 2022

SYDNEY WEB FEST

- Best Actual Play Podcast, 2023

NZ WEB FEST

- Best Actual Play Podcast, 2023



FANTASTIC, ENTERTAINING, THOUGHT PROVOKING

definitely.ish | 12/02/2022 ★★★★★



Pure delight. I love the backstories for every monster, as well as the thoughtfulness of the breakdown of the pros and cons of how each one is written in 5e. The hosts and their banter is maybe the best part. Love these folks!

A MUST LISTEN FOR TTRPG FANS

Ferretpersona | Oct 23, 2021 ★★★★★



Kill Every Monster blends fascinating, witty discussion of some of the most beloved and maligned monsters in D&D, with high energy, brilliantly produced actual play.

The premise is simple, but the result is often far deeper, with an incredible cadre of guests who bring fascinating insights and clarity to many creatures that, to be honest, are lacking such nuance within most mainstream media.

Easily consumed, often hilarious, and wonderfully produced. Kill Every Monster is a fantastic show and one I personally hope continues for a long time to come.

BRILLIANT IDEA

Bryce495 | Feb 10, 2022 ★★★★★



The first half of the podcast is an in depth discussion about the lore of the D&D monster. The second half is an actual play scenario taking the monster out for a run so you see how it works. It's beautifully produced and the guests are funny and interesting. Definitely worth a listen.

REVIEWS

4.8 ☆ (144)



Spotify®

4.7 ☆ (68)



Apple Podcasts

A GLORIOUS PODCAST

deadenedglow | 12/13/2022 ★★★★★



This podcast has given me so many good ideas for one-shots. In which, I did run one of them at convention. This is an ingenious podcast. Aram and Dylan are great hosts for this show.

NOT WHAT YOU THINK IT'S GOING TO BE

Svgreindeer | Oct 26, 2021 ★★★★★



You start this podcast thinking your going to get some fun monster trivia, and that definitely there. But that's just the appetizer for what KEM really has to offer. Every episode expertly explores how to use old tropes in contemporary stories, and what those stories mean to people today. This is a must listen if you are inspired by the classics and are looking for ways to remix them for your own tabletop storytelling.

REALLY FUN AND CREATIVE

Rennec | May 3, 2022 ★★★★★

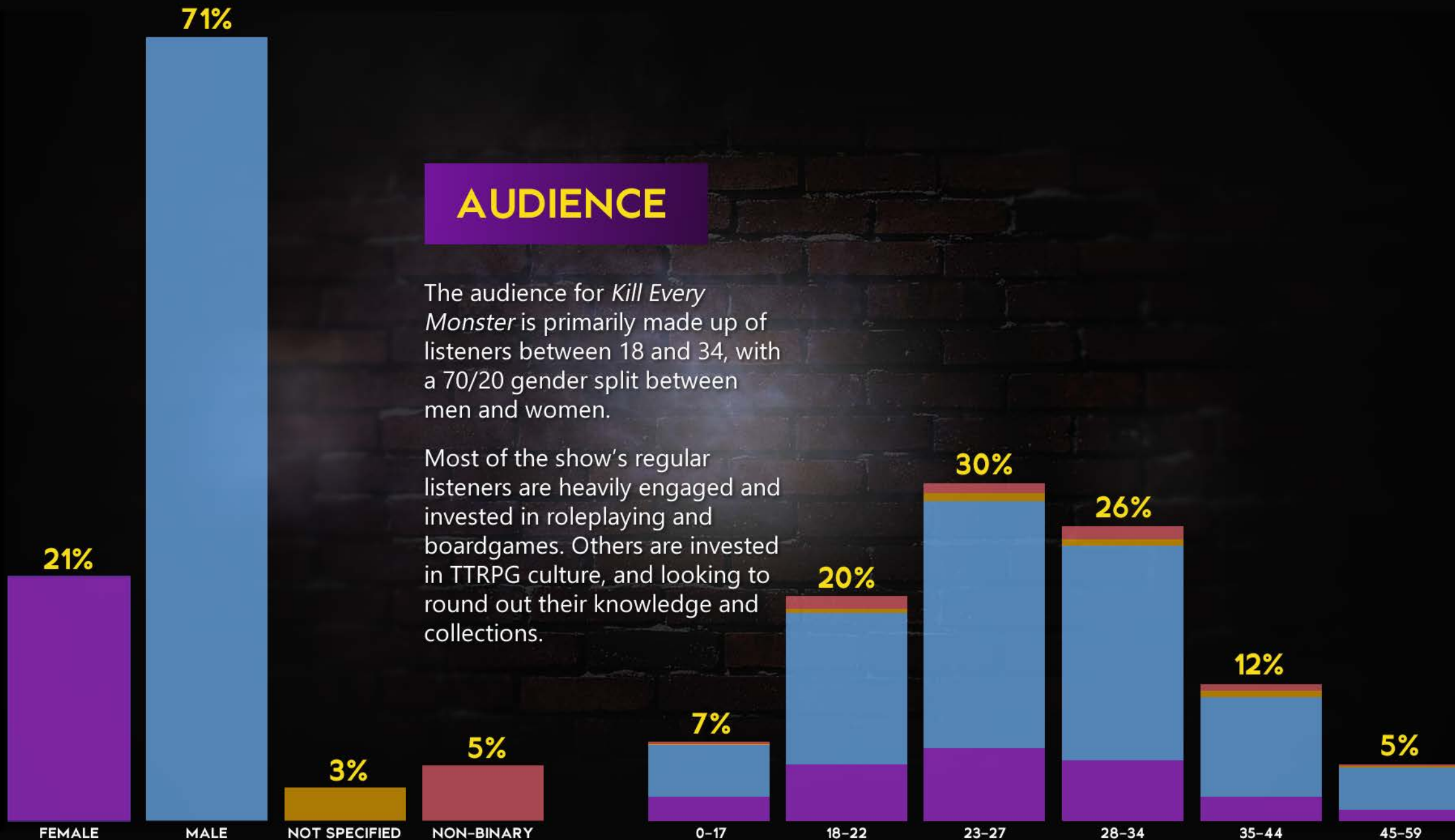


Granted, I don't listen to a whole lot of RPG podcasts. But I never miss an episode of KEM. It's easy to follow the rules but, even if you (like me) don't have much of DnD experience and the takes on the monsters are great. The chemistry between the hosts is great and the chemistry between the hosts and the guest players is great. I think every single episode is an adventure I wish I'd have had myself when gaming. Don't miss.

AUDIENCE

The audience for *Kill Every Monster* is primarily made up of listeners between 18 and 34, with a 70/20 gender split between men and women.

Most of the show's regular listeners are heavily engaged and invested in roleplaying and boardgames. Others are invested in TTRPG culture, and looking to round out their knowledge and collections.





REPLAY

Twenty years ago, we played a game. We recorded that game and shared it over the airwaves of our high school radio station, WKEY AM 1360.

People listened. So did other things.

Twenty years later, we were invited to play a live reunion show for the hardcore fans. Little did we know, this time the game was real

For our first Dead Ghost production, we dove into Rowan, Rook and Decard's award winning fantasy horror game: DIE RPG.

deadghostpro.com

CAST

Christian (Kappa) he/him is a TTRPG performer, producer, and writer who lends his voice and expertise in storytelling and character driven narratives.

Banana is a game designer, writer, and owner of the RPG and small-box board game company, *Game and a Curry*.

Jenn de la Vega is a chef, author, and the voice of Vivian Lakewood on the Shadowrun podcast *Fun City*.

Alex Valente is an editor, language teacher, and translator. He can be found in tiny writing on the credits page of books.

Haley Whipjack is a cohost, GM, and player on TTRPG actual play podcast *Unprepared Casters*.

Aram Vartian is a producer, designer, photographer, and co-founder of Dead Ghost Productions.



Replay on Repeat

j2theferg | 09/30/2023 ★★★★★



Everything from the cast to the editing to the sound design, all of it is amazing! Die is such a fantastic game and I am so excited to continue to tune in and listen to Replay as new episodes launch! If you're looking for an actual play podcast, 10/10 would recommend checking out Replay! I've already listened to the first episode more than once and I will 100% be listening to it again! I already love the story these characters are telling and I cannot wait to hear how the rest unfolds.

REVIEWS

Absolutely Cannot Wait

ItIsTrish | 09/27/2023 ★★★★★

DIE is a phenomenal TTRPG that thrives on roleplay and emotion (aka podcast actualplay perfection), and the care and attention that went into this production is pretty astounding. A definite must-listen for me!



Fantastic From The Start

amnesiack | 10/07/2023 ★★★★★



Only one episode in, and I am already hooked. For fans of well-edited and sound-designed narrative play shows like Fun City and Worlds Beyond Number. Can't wait to hear more.

5 ★ (29)



Spotify®

5 ★ (28)



Apple Podcasts

Love Everything They Make

Just Another Brian | 09/26/2023 ★★★★★

I love every bit of DIE:REPLAY I've heard and am continually impressed with the shows this crew puts out. Pick any episode of any show they make and you'll have made a good choice.



REPLAY is fantastic

Jessy the Red | 09/27/2023 ★★★★★



Dead Ghost Productions first show/series REPLAY is fantastic! I had the chance to listen to the first couple episodes and they are great all around. The cast, the sound, and the story are all wonderful. I look forward to seeing the interesting places the series goes once it launches and am looking forward to future shows on Dead Ghost as well.

Replay is Brilliant

Antonius404 | 09/26/2023 ★★★★★



Listened to the first two episodes at the live premiere and was absolutely blown away. This fantastic cast balances fantasy, science fiction, and horror in this amazing game of DIE RPG. What's more drama-inducing than going back to your high school reunion and having to save the world with your formal friends and rivals? Can't wait to hear the next few episodes!



Captain Krail -
@CaptainKrail

Hey team, @deadghostpro Replay is absolutely outstanding, I just started listening and I'm so inspired that I'm furiously writing notes on how I can improve

The cast is amazing, the story is phenomenal and the characters are awful trash people and I love them

POSTS



SkyBis0n
@SkyBis0n

Just finished @deadghostpro Replay: "Compression", what an absolute masterclass, I'm on the edge of my seat for more!



Lurkas Mayhem
@amnesiack

If you like fantastically edited and sound-designed narrative play podcasts like @funcityventures, @WorldsBeyondPod, and @of_rude, do not sleep on @deadghostpro's new show Replay, using the DIE rpg from @RowanRookDecard. There's only one episode so far, and I am already hooked.



anne bertran
@kleinlikeblue

i have been well and truly OBSESSED with Replay, the DIE RPG actual play podcast by @deadghostpro, so of course i had to make a playlist in narrative order... 😊



welcome to aquarion
open.spotify.com



Rowan Zeoli
@RowanZeoli

Y'all. Read this interview and then go listen to @deadghostpro's latest show REPLAY.

If you make APs, it might hit close to home. If you love APs, it might show you a side of the industry that's kept behind the screen.

Either way, you're gonna have a fucking blast.



Kovac's
@YellowKovac

After a little time to let it steep, Replay by @deadghostpro is so amazing, the characters and world they created together on that first episode is perfect, each and every character conflict they put into play for the future of the story is intriguing and will be dragging me back



Beccs
@becboops

Okay I can't find the review/tweet about Replay by @deadghostpro about how lovely @whippedjack's laugh in the background the entire time is...

But I want second that review! I'm literally 11 minutes in and can't stop smiling at hearing Haley's laugh.



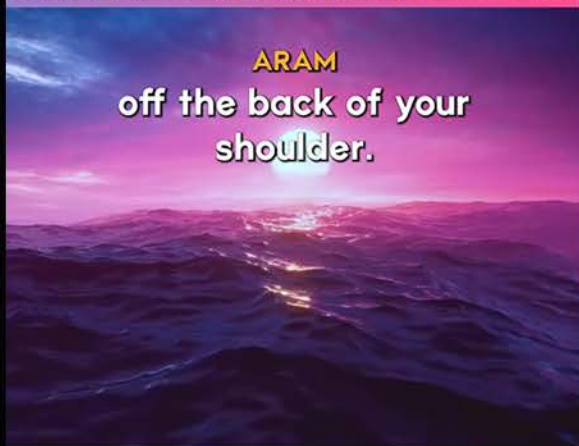
Love, Kim
@LucidDreamerVex

Y'all are sleeping on Replay by @deadghostpro

The monstrous magical girl transformations were exquisite, and I fr got chills when @bananachangames was talking to their God.

Also, I just love hearing @whippedjack laughing in the background when stuff happens





DESIGN



The story of Replay takes place in 2023, with the cast reminiscing about their time playing a game together in high school twenty years earlier.

Replay is an amorphous setting. It's aesthetic is late 80s, and the radio station they broadcast from as teenagers was still using reel-to-reel. The technology and design both feel slightly out of time, adding to the unsettling vibe percolating just beneath a cheerful reunion.

We carried that design over into our promotional material, videos, and episode covers.



AUDIENCE

The audience for *Replay* is primarily made up of listeners between 18 and 34, with a 52/27 gender split between men and women.

