

NEWSLETTER

Junio 10, 2021

Fauna, flora, action and a remarkable visual style.



“An explosion breaks the delicate balance that is kept within the depths of the tropical jungle.”

On Saturday, June 5th, the animated short film BOA released over the social media its first trailer, adding and making echo of the many actions taken by the conservationist groups in commemoration of the World Environment Day, calling out for the care and protection of our natural ecosystem in search of a sustainable and ethical development.

BOA

The snake is a creature with ambivalent meanings. Between many cultures, whether in the popular, dogmatic or superstitious way, this reptile is an antagonist and dark character, representing negative passions, infusing fear and benign an image of wickedness and death. Within the bible, the snake is the deadly danger, the malefactor, the sinful temptation. In Angolan folklore, the snake is able to cause blindness. For some other conventions, this animal stands for wisdom, power and health. In Bolivia and South African rural areas, the snake is connected with the women's menstrual cycle, puberty and fertility. The egyptian Book of the Dead references this animal as the guardian of the necropolis and symbol of the pharaoh. For the Maya culture, Kukulcan was the plumed serpent and representation of the time phases. To the native tribes from the Amazon, the Yacumama (quechua voice for Mother of the Water) is the big snake, keeper of the water source and spirit-protector of the Amazon.



In all cases, the snake will always be covered by an enigmatic layer of rumors and mystery that generates fascination, that is why in BOA, this animal is the main character. A big snake shrinks its body around a damaged pipeline to avoid the oil filtering into a river's stream. This image is the starting point for the short film, a visual metaphor of the harmful impact of the human species to nature, framed within the latin american context where violence and armed conflict are recurring actors.

BOA is a short film winner of the FDC-Proimagenes Colombia (2017) fund for the develop of animated short films, directed and written by Nicolás Parra, and with the executive production of Julián Sánchez and in associated production with the colombian animation studio Dinamita Animación. Made in 3 years, BOA is the first work of Nicolas, where he had to face and solve a big number of narrative, technical and aesthetic challenges.

BOA is a story about equilibrium at risk, opposite interests and confrontation. These components build up into the heart of the tropical jungle and where nature manifests itself in such opulent and majestic ways, that the human kind stays relegated as inferior. To achieve this translation into a visual language, BOA borrows elements from the american comic and bets on the flat colors and bright tones, also hard shadows and the high contrasts, taking the audience to a deep and mysterious reality.

BOA was developed remotely with different animators-artists from Colombia, Peru, Argentina, Mexico, Dominican Republic and Spain. The present political and social moments these countries are currently facing, keep them in a constant conflict, and that turned this process also into an collaborative

exercise of unification around a critic and active latin american identity; therefore BOA is not a particular story that takes place in a limited universe, BOA is a shout that resonates through all the extension of the continent and that has an special relevance during this extraordinary social and historic transition.

BOA counts also with the associated production of Raúl García, (The Missing Lynx 2008, Extraordinary Tales 2013) who endorsed the project after considering it as a daring, moving and astonishing animated 2D project. Team was also joined by Diego Felipe Ríos, Colombian professor and academic animator; TANGA, a peruvian independent studio lead by Laura Carranza; Arcadia Sonora y DeCámara Experimental in the sound design, who also are in charge of the original soundtrack from the hand of Camilo Vaughan.

At this very moment, the project is ready to start its journey of festivals for 2021 and 2022. It is expected that after the end of this route of exhibition in festivals, BOA makes its online release in the free access video platforms.

Acerca de:



Nicolás Parra - Director y Co-escritor.

Fine Artist degree from “Universidad Nacional de Colombia”. Has been involved as Lead Animator, Director and layout artist, for different projects at “Dinamita Animación”. Former animator in "Llave de Papel" (2014), "Camino de agua para un Pez" (2015), "Borrado" (2016), “Buñuel en el laberinto de las tortugas” (2018), “Memorias de un hombre en Pijama” (2018), “Rick and Morty S04 y S05” and “Las Crónicas Elefantiles T01”



Julian Sanchez - Productor Ejecutivo.

Animation producer and director. Co- Founder and Main Producer at DINAMITA ANIMACIÓN. Co-created, Co-directed and scripted “Martín y Prika” (2015). Has been involved in the production areas in projects such as: ”Harmon Quest”, “Bunnacula”, “Rick and Morty”, “Animaniacs” and in the feature films: “Buñuel en el laberinto de las tortugas” and “Memorias de un hombre en pijama”.

In the present days is the Executive Producer for BOA, Animation Producer for “Las Crónicas Elefantiles” and Co- Producer for the upcoming short film “Una porción por envase”, amongst other projects from the studio.



Dinamita Animación - Estudio de Animación

Is an "art driven" animation studio based in Bogotá. Knowing, investigating and implementing processes within the creation of animation, its made up of animators, visual artists, designers and audiovisual producers.

Established in late 2016, has been a part of both local and international projects highlighting the provision of animation production services.

Some of the projects the studio it's been involved: Levedad (Animated short film, 2016 - 2017); "Memorias de un Hombre en Pijamas" (2016 -2017, Animation team); "Buñuel en el Laberinto de las tortugas" (2017 - 2018, Additional animation); Bunnicula (Warner Brothers Animation and Pre-Production services); Las Crónicas Elefantiles (T01 y T02 Animation Production services); Commissioned projects for Hierro Animación as "Cuentos de Viejos" and "Upgrade My Rabbid" (Hierro - UBISOFT), "Cazadores de Estrellas" (Pilot Episode for Cartoon Network and Ricardo Scioville) and recently, additional animation team for "Rick and Morty" T04 - T05 and "Animaniacs" S01 y S02.

Enlace a redes y material.

Trailer on Youtube: [Dinamita Animacion :: BOA - Animated Shortfilm](#)

Facebook: [BOA: Animated Shortfilm - Home](#)

Instagram: [BOA: Animated Shortfilm \(@boa_shortfilm\) • Instagram photos and videos](#)

Vimeo: <https://vimeo.com/559370015>

Images and reels (EPK): [BOA](#)

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