

SAM
PATTERSON

GEX
LAMPREY

EMMA
STACEY

REPENT

GEORGIA MORLEY AND LIAM A. MATTHEWS PRESENT SAMUEL PATTERSON AND EMMA STACEY "REPENT" PRODUCED BY GEORGIA MORLEY
EXECUTIVE PRODUCER GEO BYRNE ASSOCIATE PRODUCER PHIL BEER COSTUMES BY SCRIPT TO SCREEN DIRECTED BY LIAM A. MATTHEWS SOUND BY CALLUM BYRNE
CINEMATOGRAPHY BY VENDULA KORSOVA EDITED BY CALLUM BYRNE

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A tale of young love and vampirism inspired by real events of the Eighteenth Century Vampire Controversy.

A young couple are separated as they try to elope when Immanuel is attacked by a vampire and turned. Immanuel faces kidnapping, murder, guilt and temptation in his efforts to find his way back to Ophelia. Now they must find a way to stay together and stay safe, or die trying.

Synopsis

Set in 18th Century England, just after the great Vampire Controversy, *Repent* follows the story of Immanuel Corentine and his love, Ophelia as their plan to meet in the woods and run away together is cut short by a vampire attack.

Immanuel and Ophelia meet in the woods, a secluded place where they'd have some privacy. Ophelia is upset because her mother disapproves of their relationship. Immanuel comforts her, but their kiss is quickly interrupted by Ophelia suggesting they meet in the same spot in a week and run away together to get married. Immanuel agrees and they separate.

Immanuel encounters a vampire that evening and is bitten and consequently turned. Hungry and afraid, he stumbles onto a farm and kills a drunken farmer to feed. Immanuel never makes it to his meet with Ophelia, who waits alone in the forest all night.

Soon after, Immanuel is captured by a group of monks and brought into a church. Pius Polidori, a witch finder general-type priest is called in to exorcise Immanuel in the hopes of casting out the demonic influence within him and curing his vampirism.

The exorcism takes its toll on Immanuel as he screams and writhes, but when Pius concludes his exorcism and embraces Immanuel, comforting him now that he is cured, Immanuel bites into his neck, killing Pius and mocking him for his failed attempt at curing Immanuel. Immanuel escapes the church and kills the monks that captured him as he flees to the woods, finding an abandoned shack and collapsing there.

Ophelia finds Immanuel in the shack and discovers everything that happened to him while he was missing. She hears of his killing and his captivity, and forgives him for them both. They decide to keep him in the shack until he is able to control himself and refrain from hurting people, but Immanuel grows weak without blood to feed him. Ophelia offers herself up to him to feed, but he is unable to control himself and drains her, and she dies in his arms as he howls with regret.

Cast



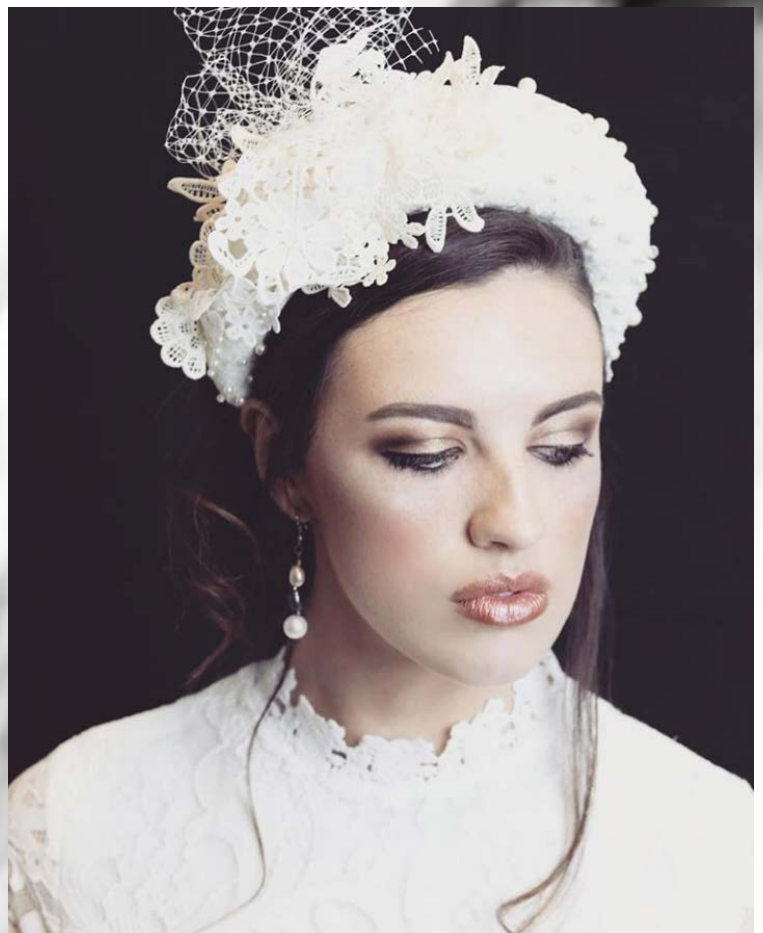
Immanuel Corentine played by Samuel Patterson

Sam plays protagonist Immanuel, a young man deeply in love with Ophelia.

Sam is a model and actor who has worked on several small projects, including modelling for photographer Toby Lewis. Sam is excited to be leading this project, branching out into new territories in his acting.

Ophelia played by Emma Stacey

Emma plays Ophelia, Immanuel's innocent love interest. Emma has worked with Sam, Liam, Georgia and Callum on previous projects. She works often with the BBC Sesh and has recently been cast in new comedy web series "That's My Chair, That Is" - The Welsh Game of Thrones.





Pius Polidori played by Lex Lamprey

Lex Lamprey is a Welsh actor and producer. Amongst his earliest acting experience was starring as "ghost-hunter" Felix in the multiple award winning ensemble comedy web series DisPossess and its sequel. For the latter he was awarded a Best Supporting Actor prize at the Global Accolade Film Awards. He has recently completed a successful run in panto as Captain Courageous, the Pirate King, in Sinbad. On stage he originated the starring role of Inspector Wilson in the The Curse of Raventree House and has completed several television roles in shows including Casualty and Doctor Who.

Crew

Director Liam A. Matthews



Liam is a Youtuber and Content Creator for the BBC Sesh alongside being a Director and Scriptwriter on his University projects. Outside of University he's also worked on several projects in various roles including *Dying Breed* as Cinematographer and Colourist. He also has experience in theatrical recordings and creating online series and has had several films be nominated and win various awards including the International Film Festival of Wales Welsh Dragon Award 2016. Liam directed *Cadair Y Fampir*, another vampire film produced by Georgia in 2018.

SHOWREEL LINK: <https://www.youtube.com/watch?v=SqDLN91FUbs>

Editor and Sound Recordist Callum Byrne



Callum has held several roles on University productions, including Scriptwriter, Sound Recordist, Sound Designer and Editor. He has worked on sound crews for events including the RTS Awards. Callum has also worked with crews from the years above in University on projects including *Sins of Grace*. Callum is very proud of his talent at creative sound design, which was showcased in its entirety in *Cadair Y Fampir*, the 2018 vampire film that is currently on the festival circuit.

Writer and Producer Georgia Morley



Georgia has studied film since 2012, and in the last two years has taken up the role of Producer on her films, often also having a hand in writing the scripts. Georgia has some experience in working on small budget films outside of University and takes pride in her ability to resolve issues with the film as they arise.

Currently Georgia is the Producer of *The Tasty Debrief*, a weekly film podcast, as well as volunteering on several indie films as a script supervisor and production assistant. Georgia produced *Cadair Y Fampir* and is currently managing its festival appearances.

Cinematographer Vendula Korsova

Vendula is an accomplished cinematographer and photographer, having worked in both the Czech Republic and the UK.

Vendula specialises in Cinematography and Editing. She often films or photographs film, music and theatre festivals. She worked on both short and feature indie films as Camera Operator, 1st AC, Editor and Colourist. Among other things, she volunteers on a charity film festival that for mentally challenged called Mental Power Film Festival Prague. She has official certifications for Avid Media Composer 8.6, Davinci End User 15 and Davinci Ultimate Colour 15.



PRODUCTION MOOD BOARD

COLOUR



- #87A47D
- #5D4F43
- #87D0C1
- #587370
- #041C2E

CHARACTER



REPENT MOODBOARD



COSTUME



LOCATION



PRODUCTION STILLS





BTS PICTURES





FAQs

Where did the idea come from?

In creating our previous Vampire film we researched vampire folklore and specific legends and stories, looking for original and largely unknown stories to bring to the screen, we discovered the 18th Century Vampire Controversy story and were inspired. The idea was so unique and interesting that we felt that centring an emotional narrative within this historic setting would make a great film.

Why make it in the UK when the controversy was primarily in Europe?

With the source material being so widely spread, we felt that we could bring something different to the story by bringing it closer to home and setting it in the UK. Our crew is primarily European, with a majority coming from the UK. By bringing the story so much closer to our own heritage we felt we connected more with it, and it allowed us to continue our trend of hiring Welsh actors, which is fast becoming a proud tradition for our crew.

What was the initial response when you pitched the film?

The initial pitch was met with a lot of positive interest, mostly because the central idea - a reluctant monster - was one that a majority of audiences can identify with to some extent. The largely unknown historical context also sparked a lot of interest, and sponsors and festival officials alike were interested to see where we would take the story. With vampire films having such strong tropes and expectations attached to the genre, we were confident that we could make the film within those guidelines while basing it around such a distinctive and individual idea.

What did you learn in creating the film?

We learned a lot about the historical context of the story in our research into it. It was interesting to discover that historical belief in the supernatural extended past what we expected as we came to this project with very little awareness of that level of superstition surrounding anything other than the Salem witch trials. This was also our first experience with a crew of this size, so it became for us an exercise in practicing professional teamwork and delegation - having enough people to take up all the job roles we needed meant we had a much more successful crew environment on set and in all stages of production.

LINK TO TRAILER HERE

<https://youtu.be/5sQOqGtaYAk>