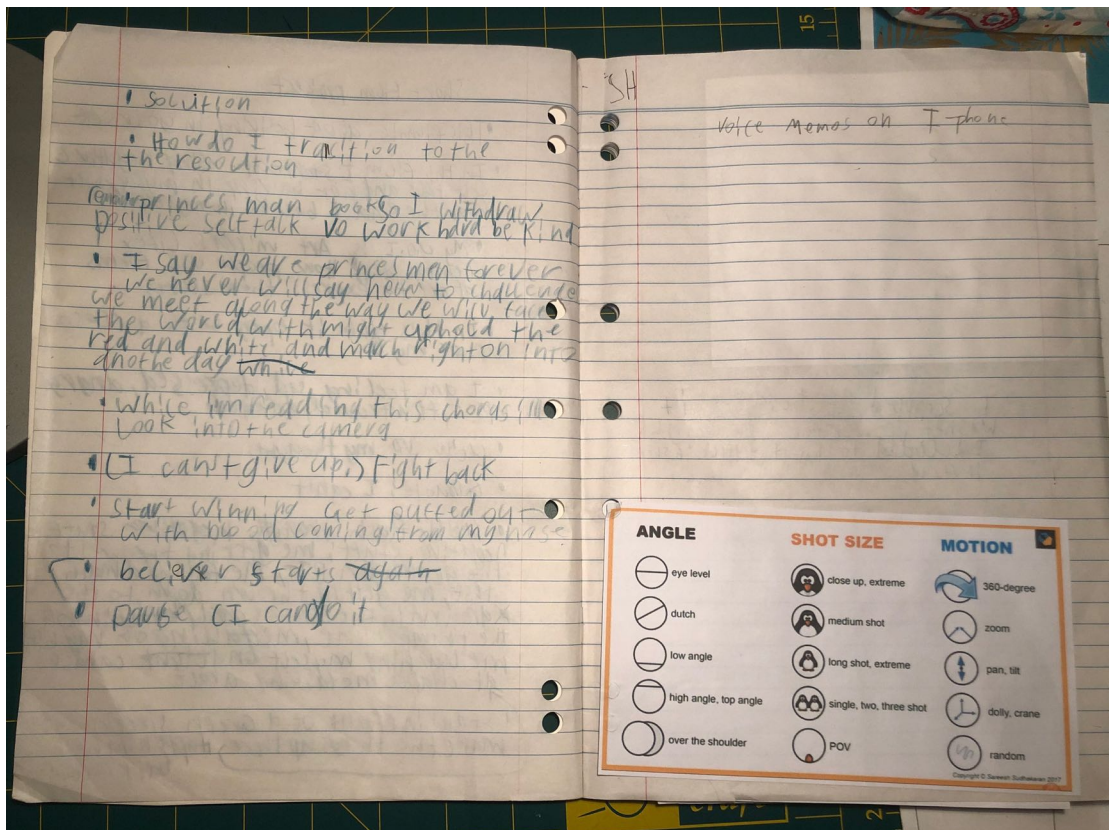
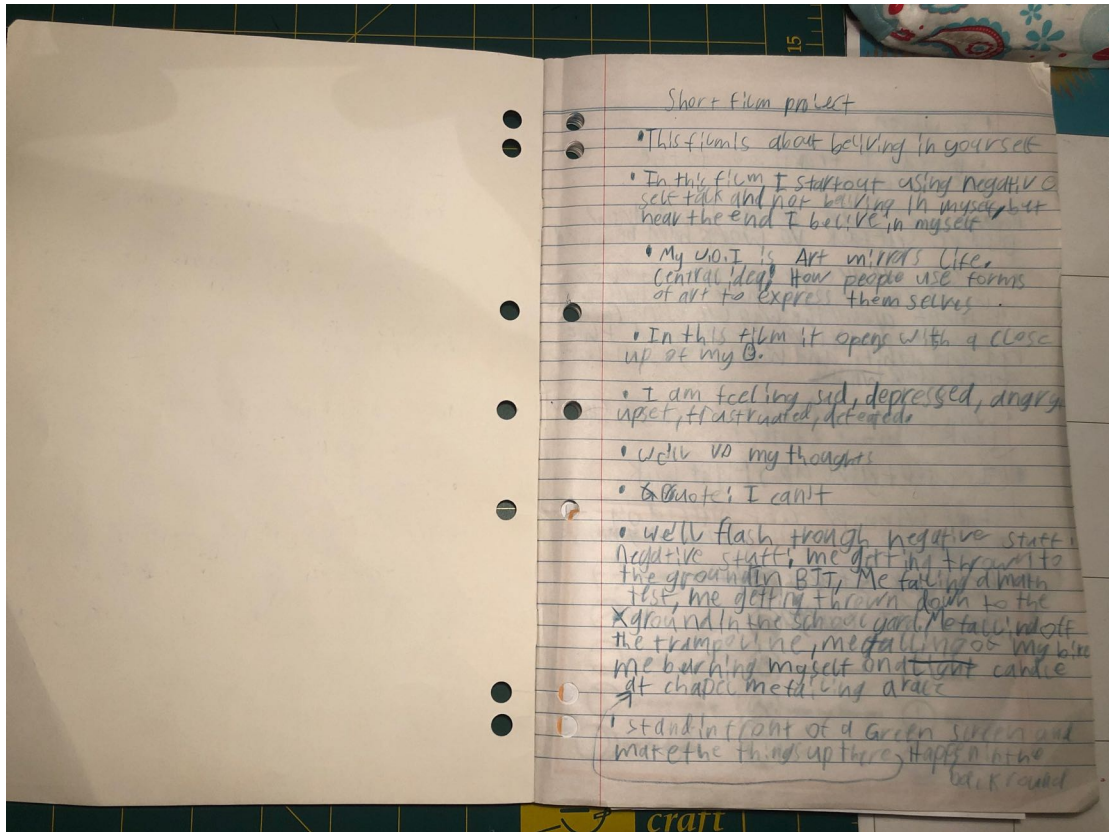
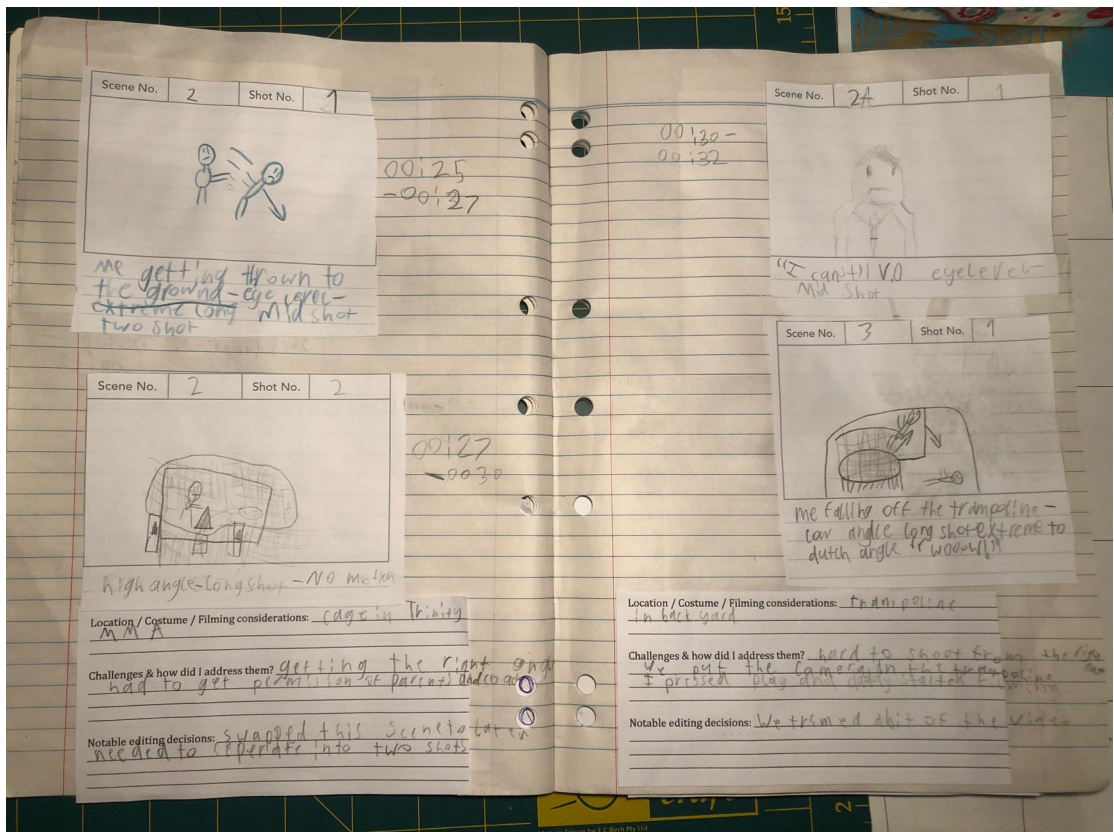
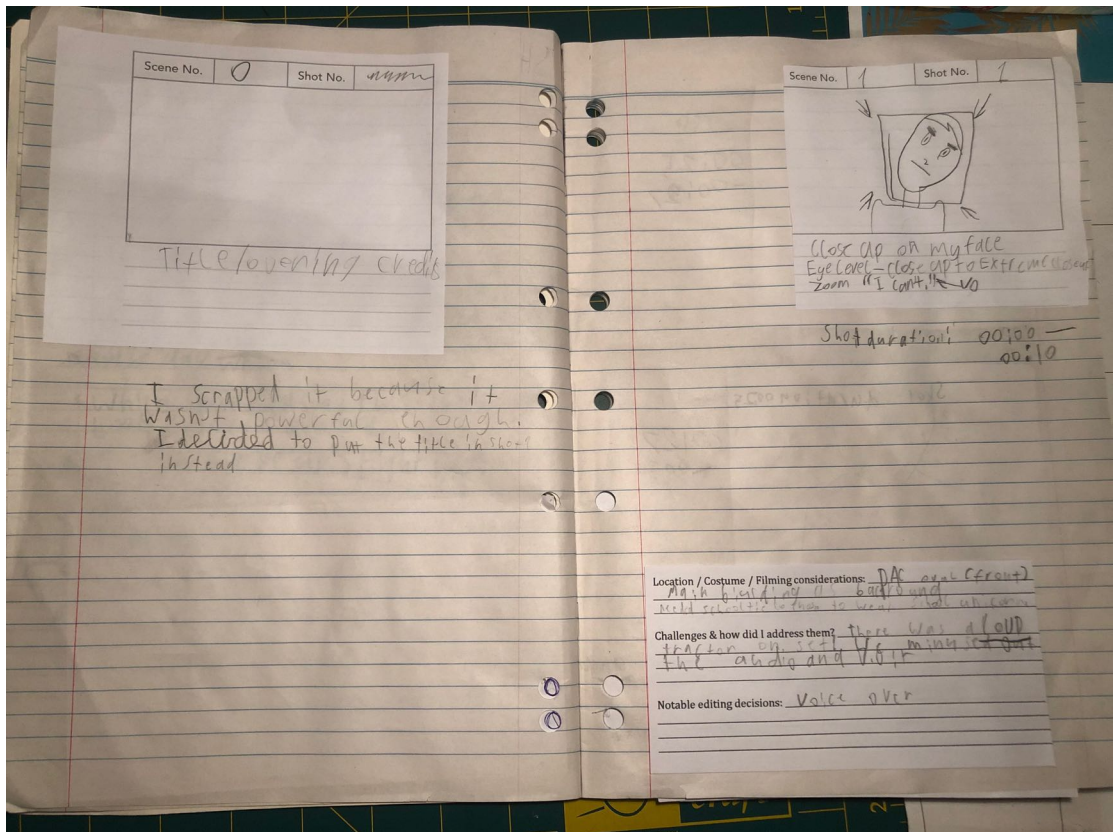
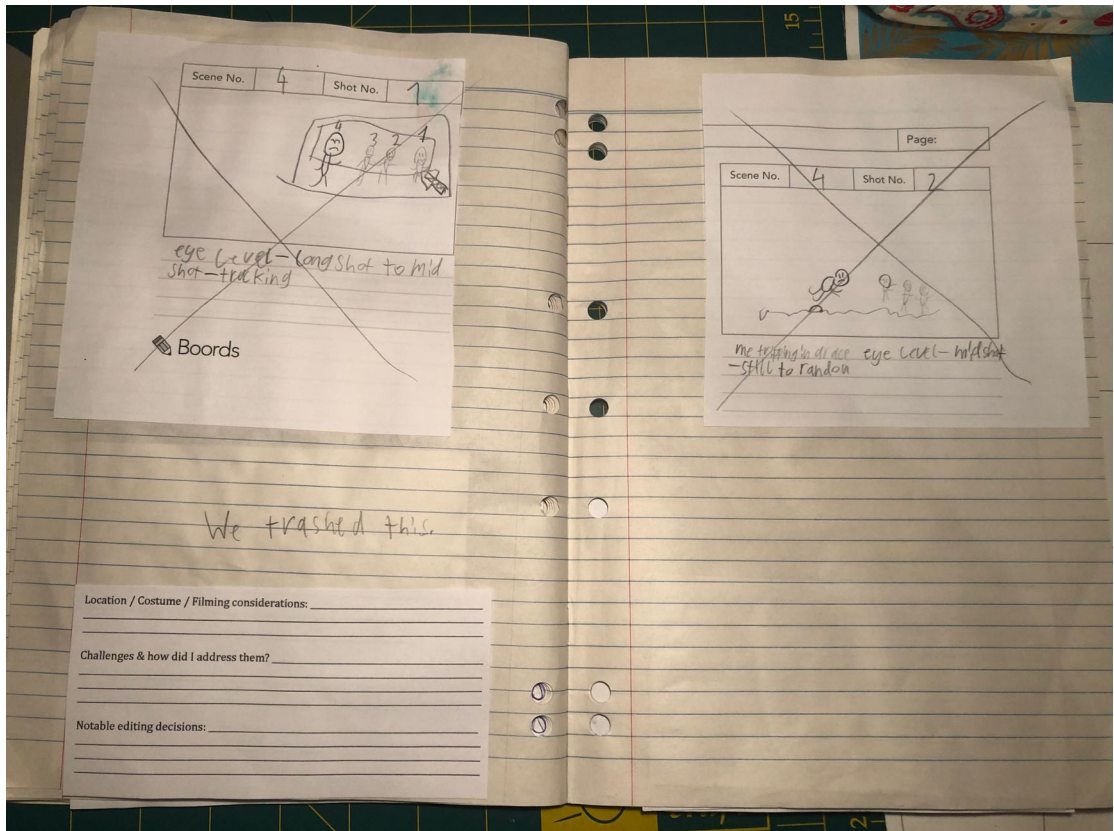
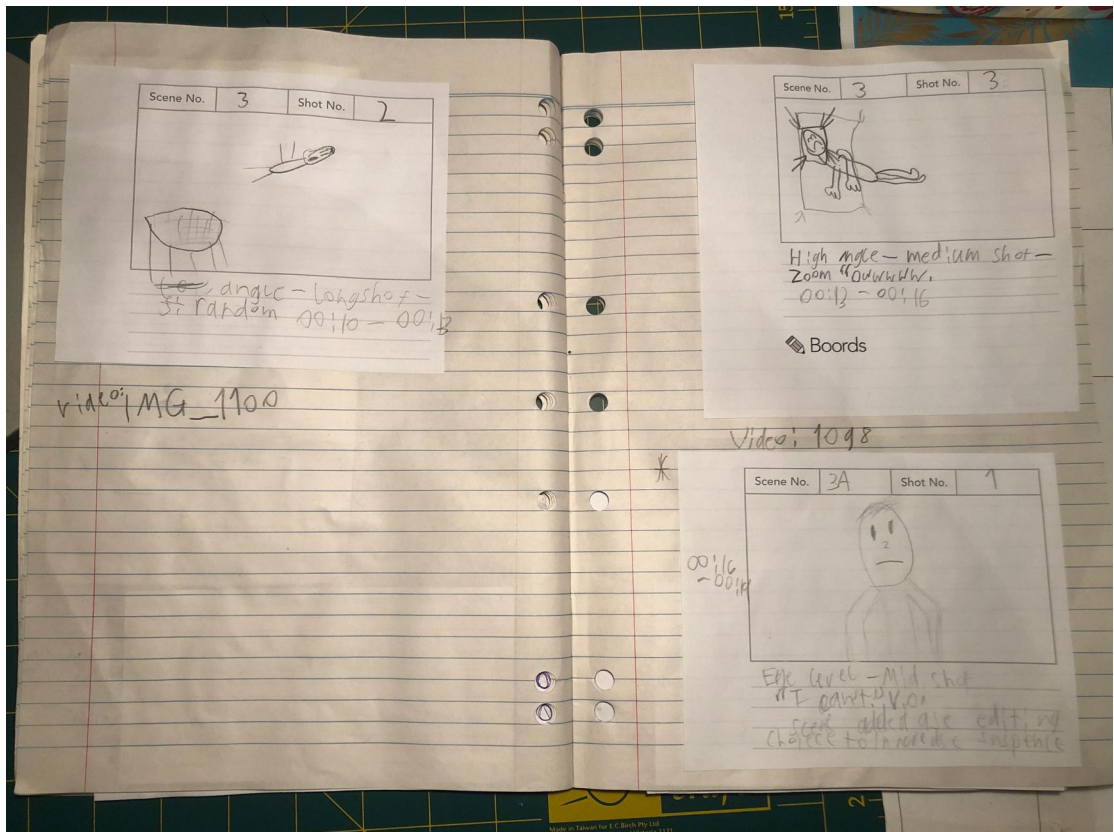


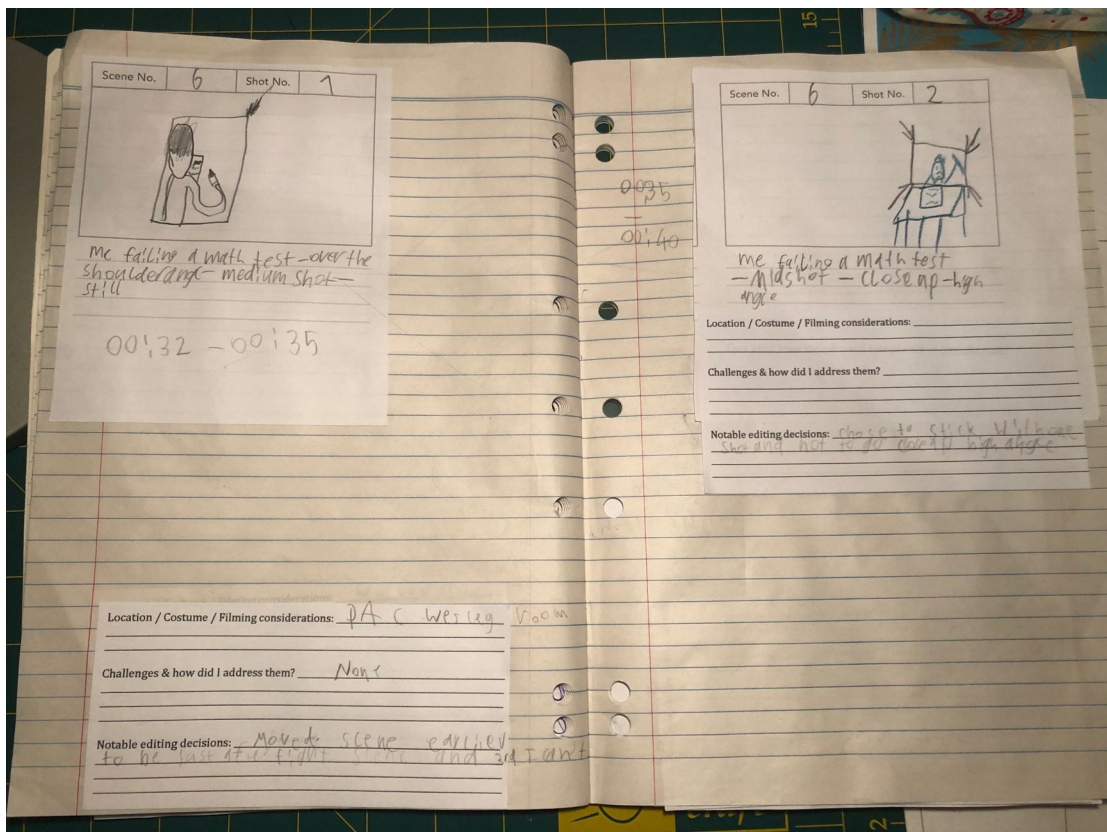
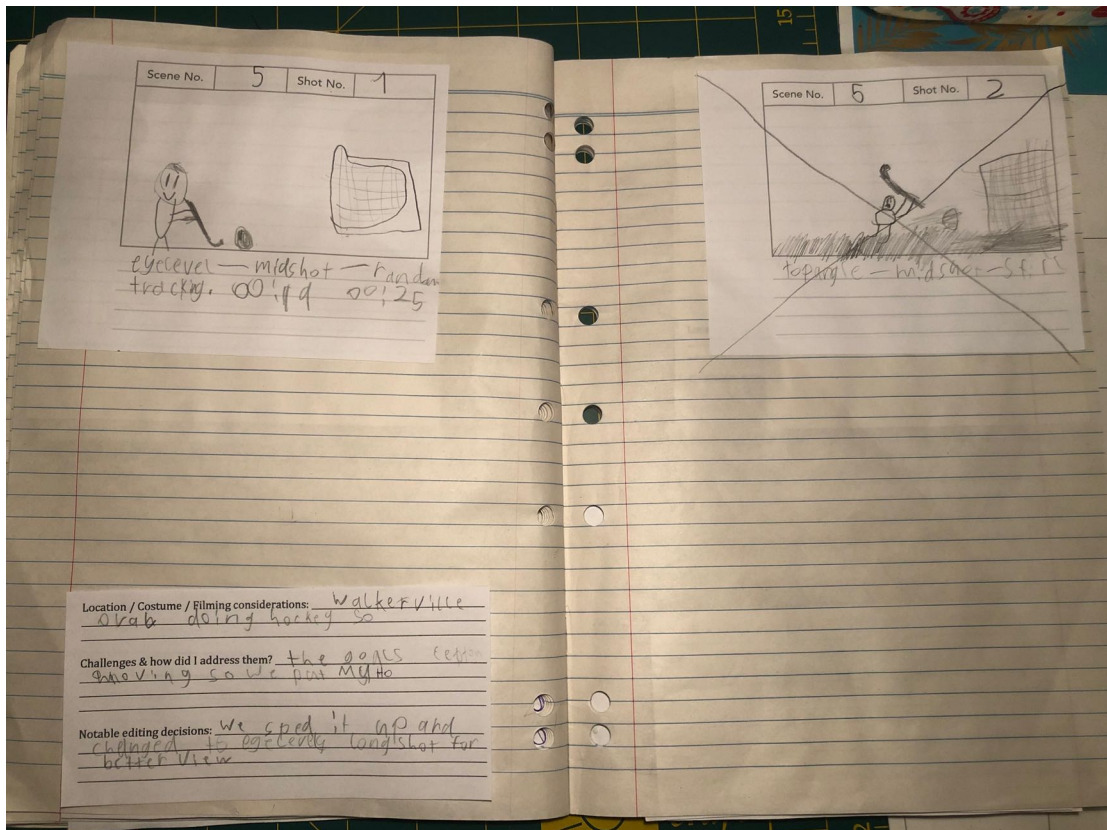
"I Can't" – a short film by Harrison Thomas

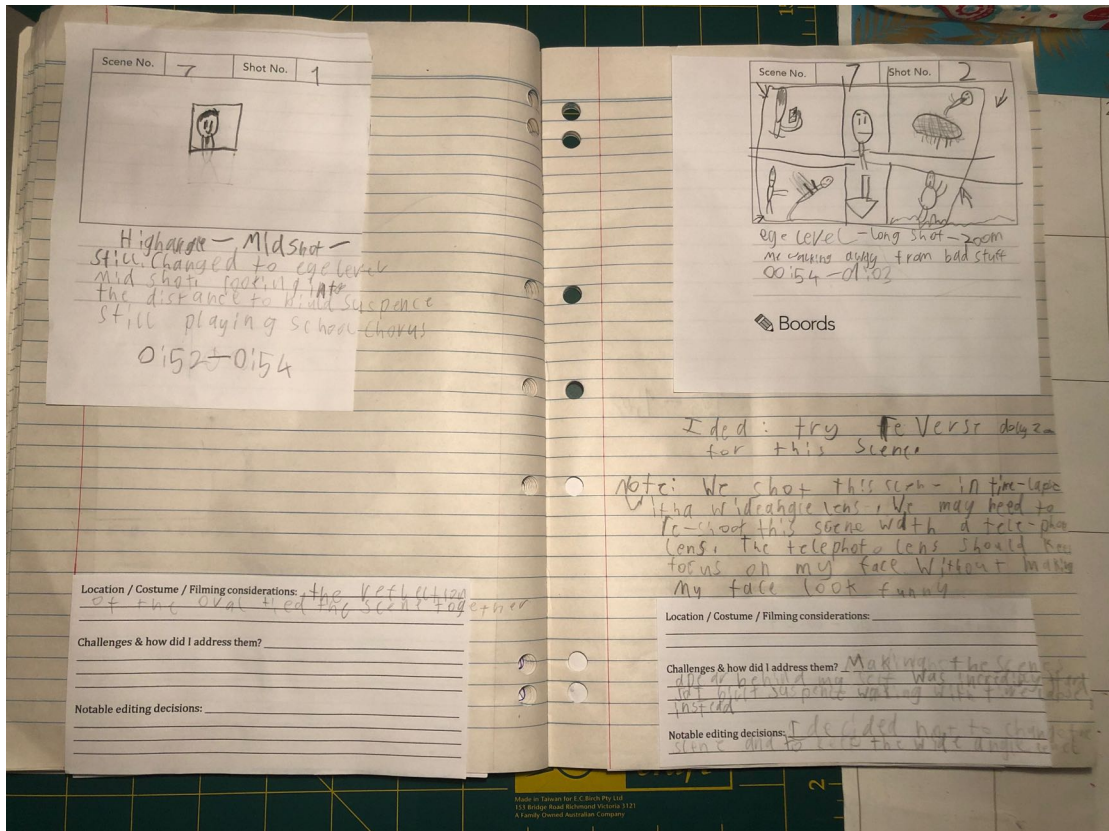
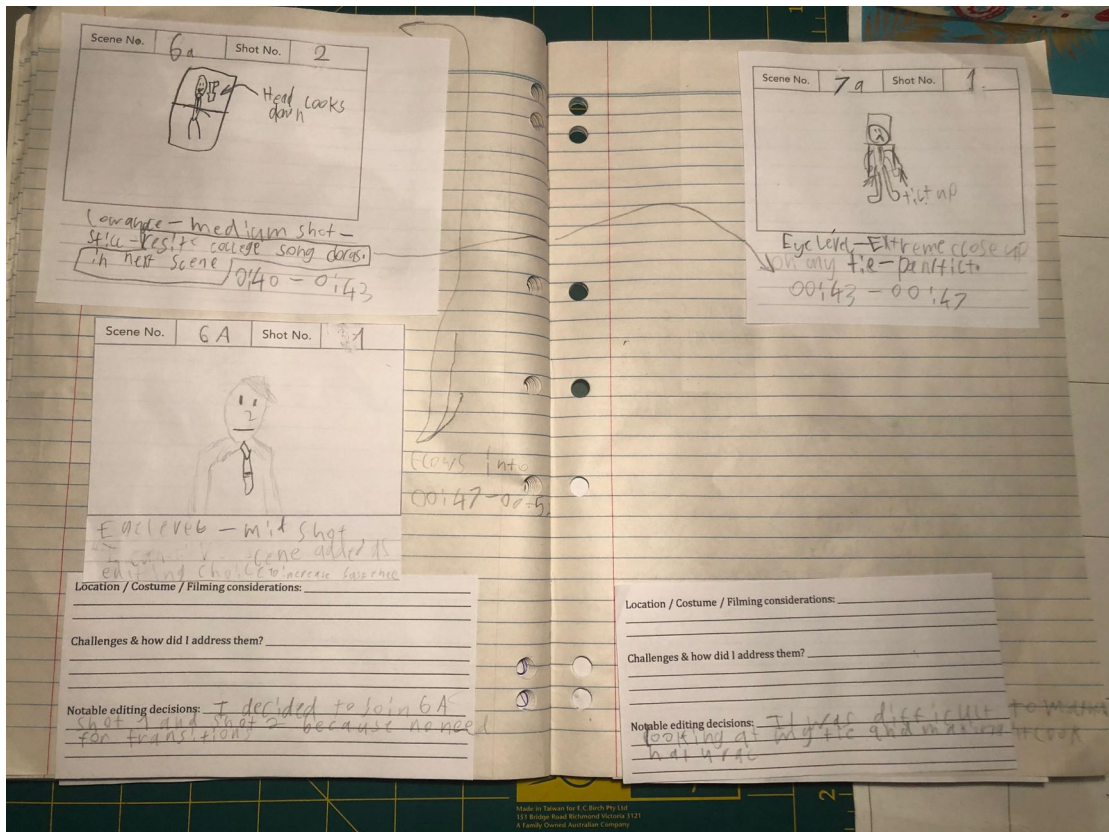
Storyboards, references, locations and editing notes

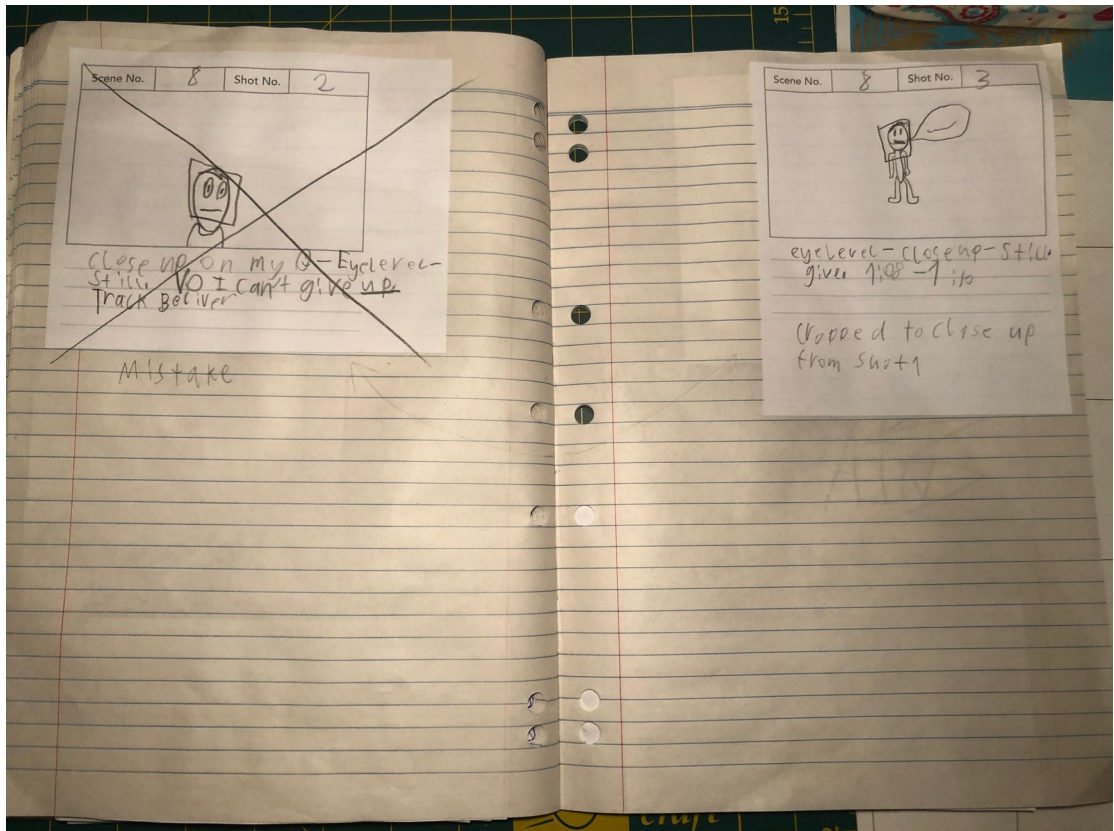
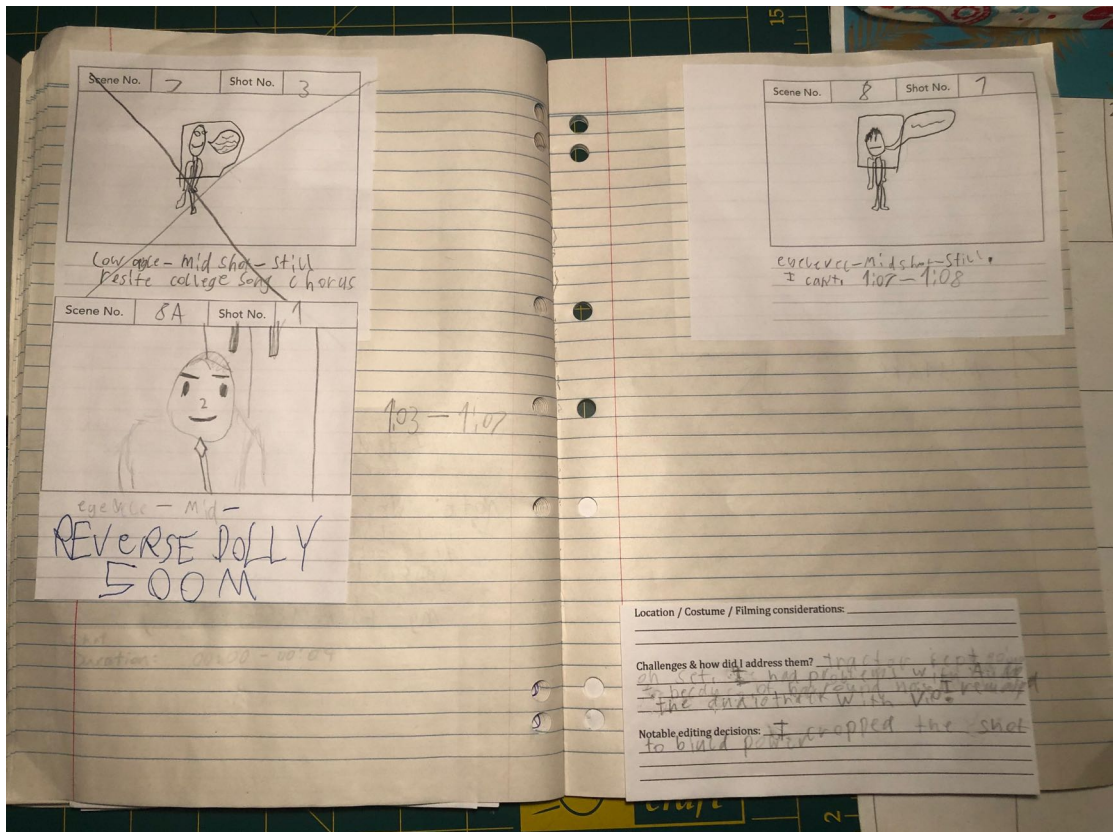













Scene No. 8 Shot No. 4




Eye level - Extreme close up - still up. 1:10 - 1:12
Believer

Cropped to extreme close up from shot 1

Scene No. 9 Shot No. 1

1:12
1:15

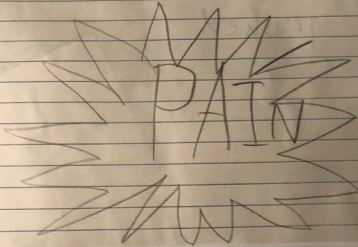


eye level - longshot - still

Location / Costume / Filming considerations:

Challenges & how did I address them?

Notable editing decisions: "Believer" Nickle
Was added in the mix to
fill the extreme close up
Filled in down transition PAI

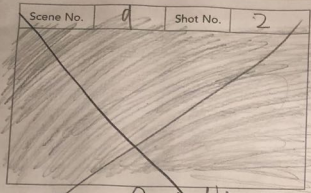


Location / Costume / Filming considerations:

Challenges & how did I address them?


Notable editing decisions:

Scene No. 9 Shot No. 2



~~BLANK~~

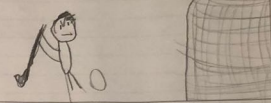
Scene No. 9 Shot No. 2



Long shot - high angle - random motion to enhance the action

1:15 - 1:20

Scene No. 10 Shot No. 1




eye level - Longshot - still tracking

1:36 - 1:44

This was moved to the final scene in editing

Scene No. 9 Shot No. 3



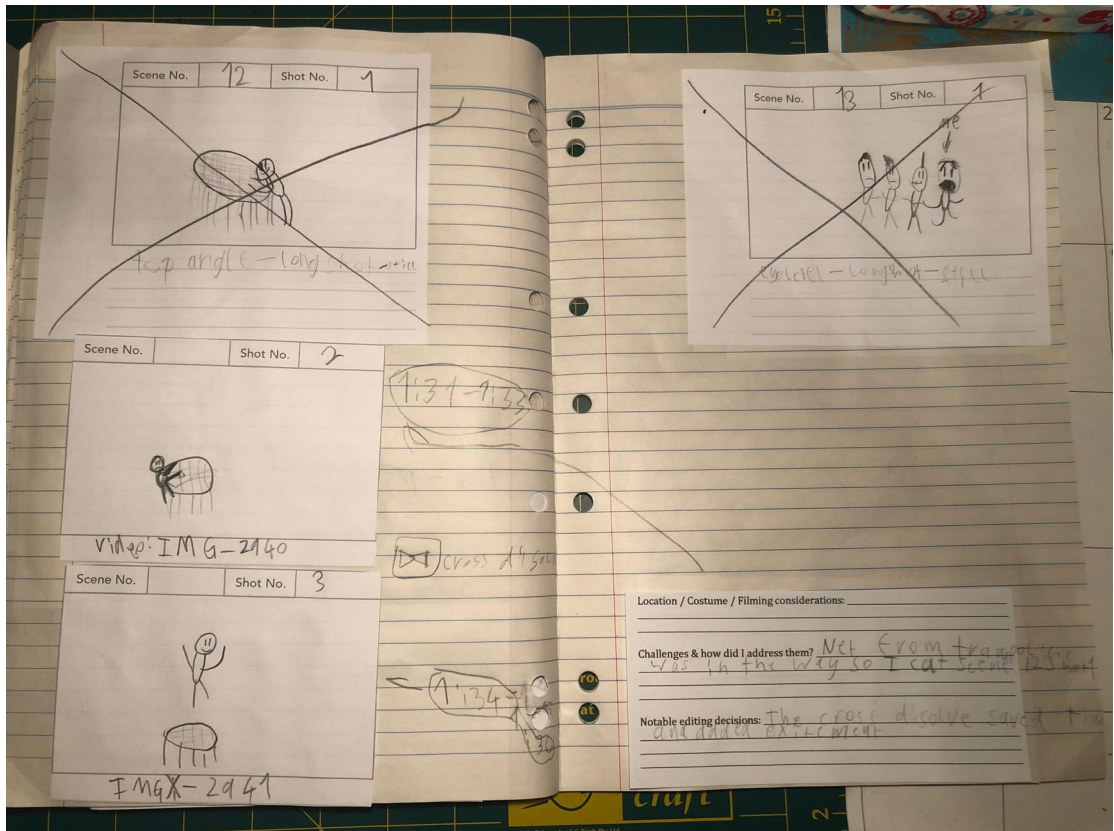
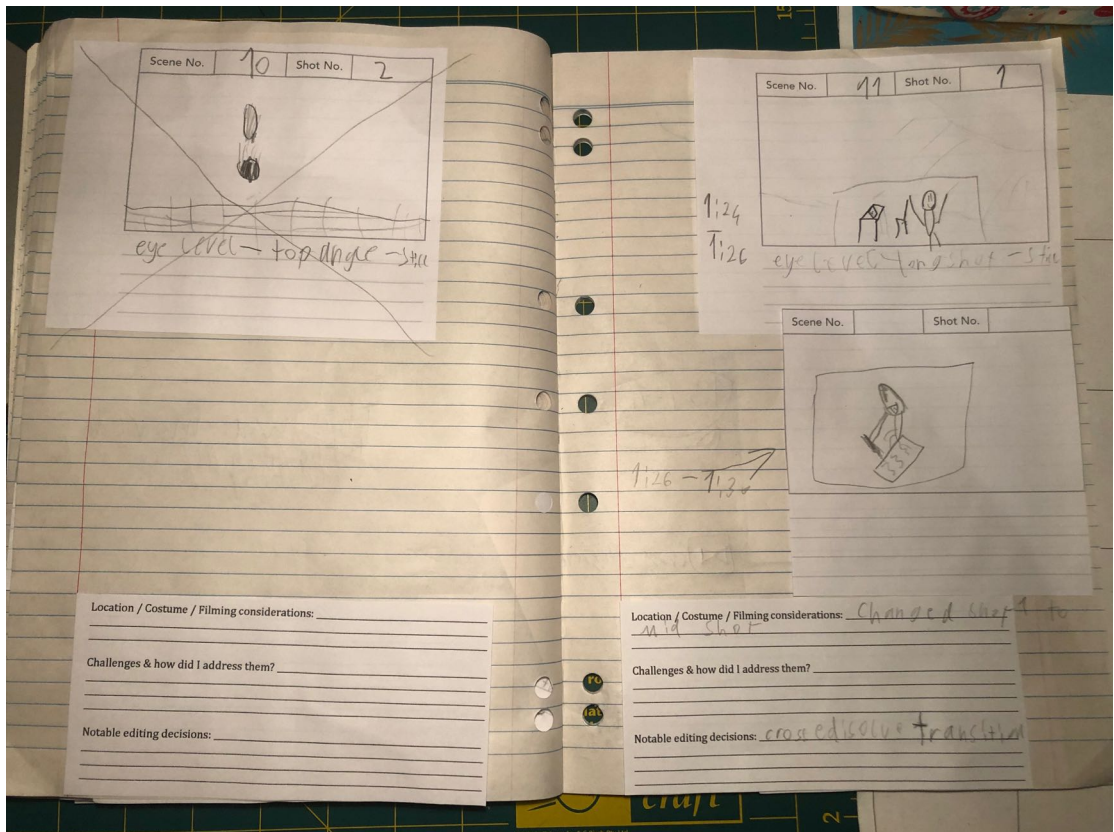
Eye level - longshot - still

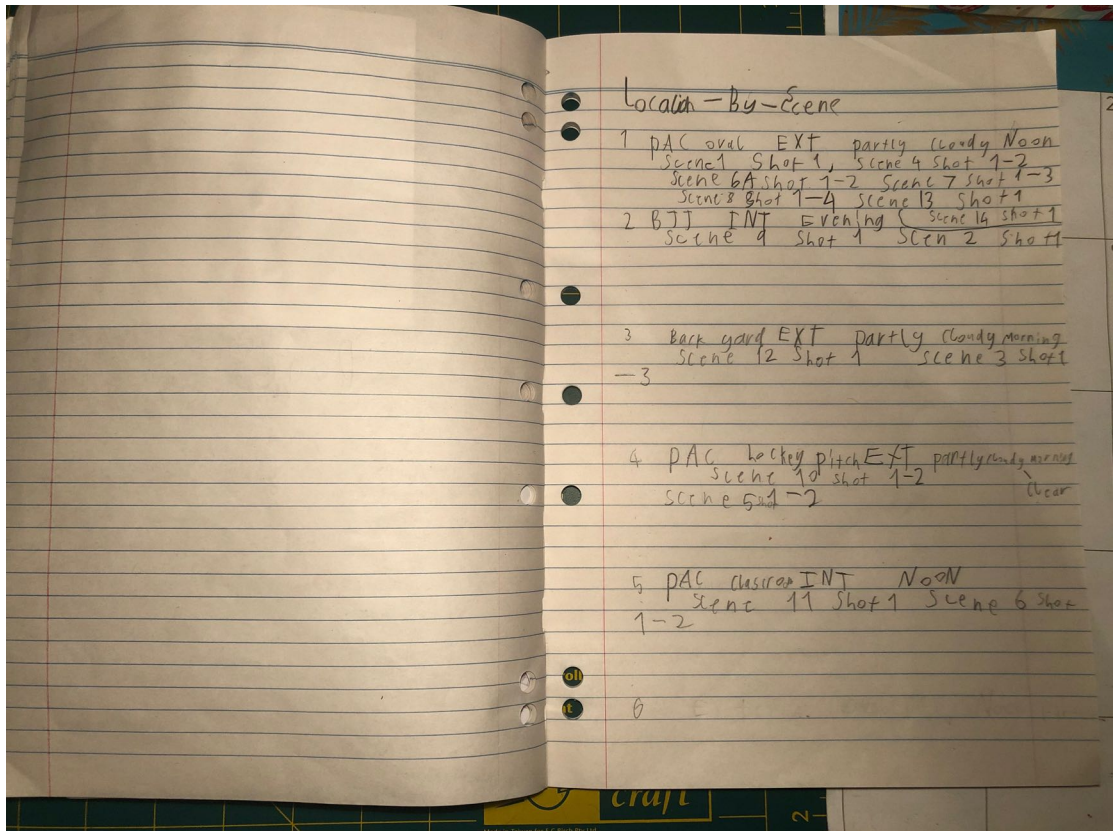
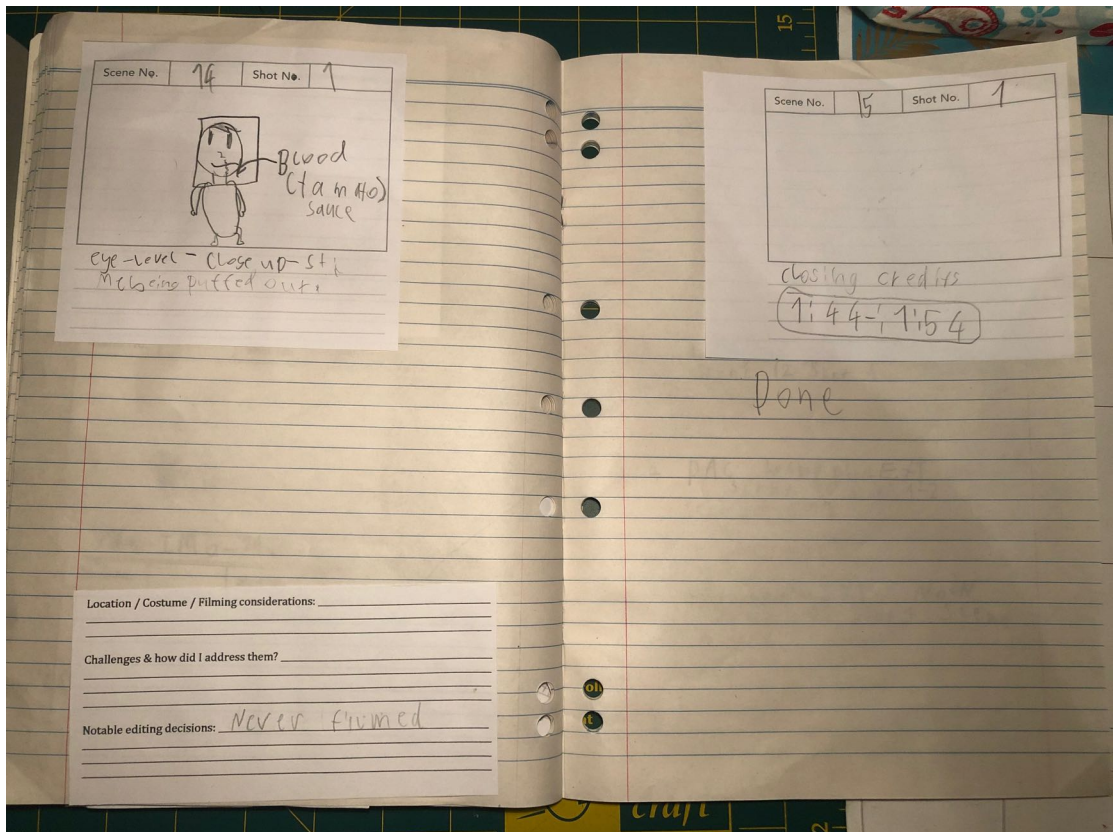
1:20 - 1:24

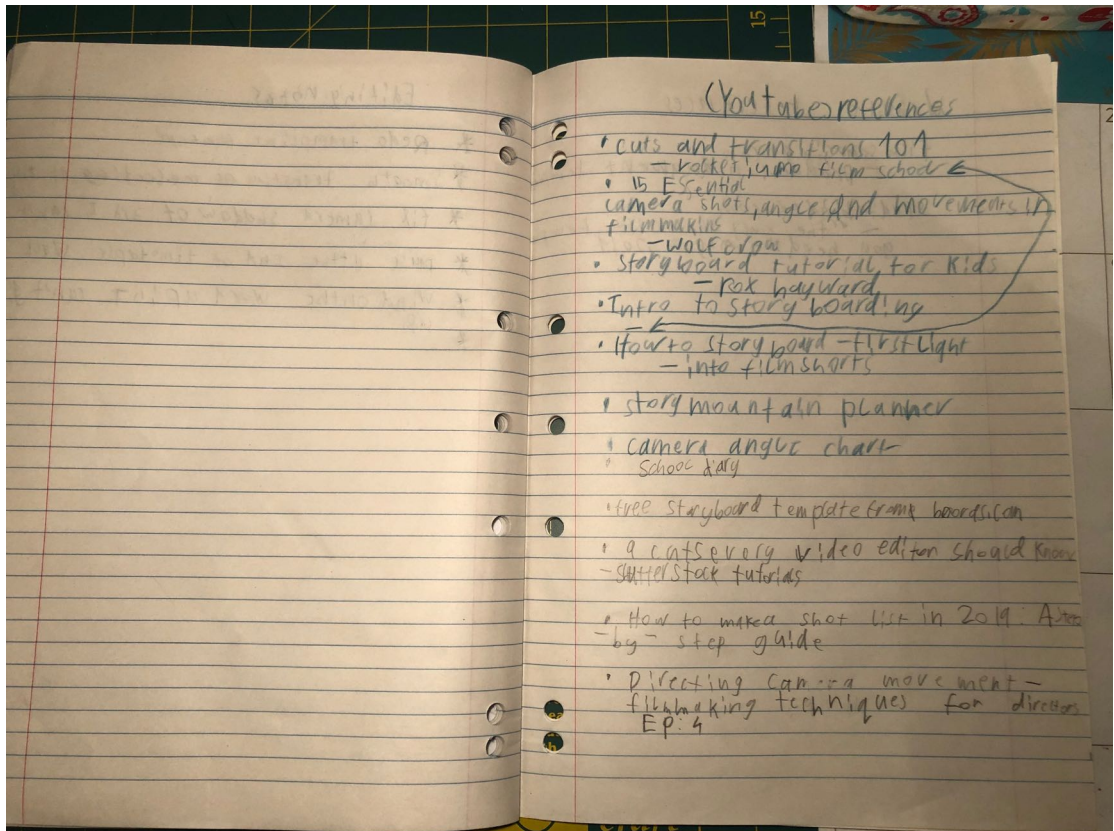
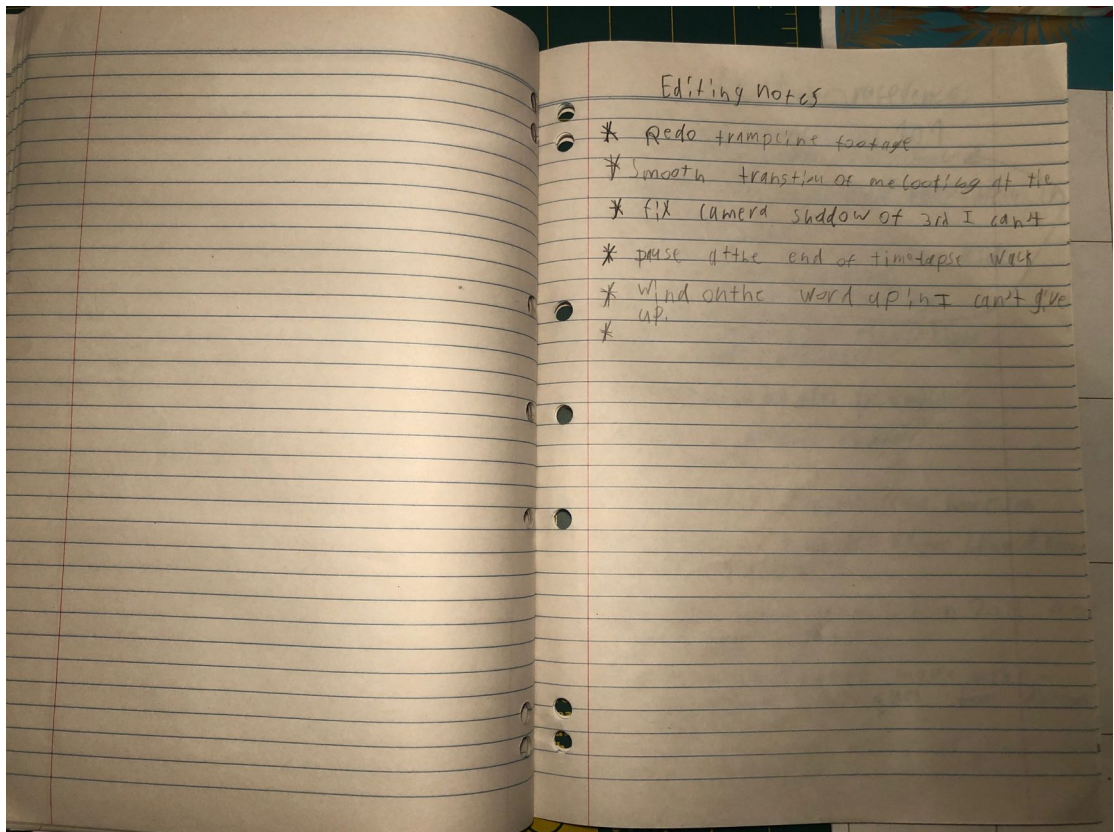
Location / Costume / Filming considerations:

Challenges & how did I address them?

Notable editing decisions: We sped it up and then the audio was cut and then camera zoom in (still shot) to make a powerful ending







Website references

film sourcing.com
- production document template

studio binder.com
- the only shot list template
you need!! - may 2, 2019