

Access to this pre-release folder and items within will be granted on a limited basis to determine if UpLiftVR Studios 360 short film documentary and Maiden Flight VR experiences are suitable for hand picked public viewing at events.

It does not give viewing or distribute rights to individuals not given permission (especially public performances). I feel comfortable giving private viewing rights to a few key organizers and content deciders for events and at their discretion to allow a few others to view to determine the content is appropriate for events they are organizing.

By accessing this document and downloading the application or 360 video you agree to these terms.

We are happy to come and demo our content in person to a small group of these individuals upon request and answer questions, etc. but for now wish to remain in control of when, where, and how our content is shown. (We believe SIFF would be a great venue)

High Desert Eclipse - 360 short film documentary and UpLiftVR - Maiden Flight are not currently ready for widespread public release and distribution.

They are however ready for private and public screening and have gotten some pretty amazing response from their initial viewers and screening sessions.

High Desert Eclipse - 360 short film documentary

It is viewable now in pre-screening or screening format (we are about 70% to where we want it).

We are crowdfunding to get the last bit done (and help cover select film festival submission fees) but it is still a beautiful and awe inspiring experience (as it is now) and fit for public viewing (again as pre-screening or screening not full release).

Intro, titles, and soundtrack is done as well as about half of the very difficult color grading and light balance masking due to sunset effects on the horizon twilight all around a giant ball of fire in the sky hiding behind a tiny moon.

<https://www.facebook.com/High-Desert-Eclipse-2021999244756353/>

Technical specs: 4k monoscopic 360, Running Time 6:30 min (the last ~1:30 is end credits/cool down from experience), best viewed with Samsung Gear VR, Oculus or HTC Vive. (we also have a panoramic 4k version available for flat screen viewing in waiting que)

Instructions: Pause screen at beginning of video, start when ready (had good luck using GoPro VR Player)... users often drop out of experience once soundtrack ends and credits start to roll after totality.

UpLiftVR 'Maiden Flight' - Standing or Room scale VR

Is a tethered balloon flight experience made for people new to VR to give them a short taste of the power of the medium as an experiential art form. The sensation of flight is quite remarkable yet not jarring enough to cause motion sickness or uncomfortable for most viewers unless they have an extreme fear of heights (always give a heights trigger warning but reassure them that this is a tethered and controlled flight for now...)

The initial pre-flight tethered test is only 3 minutes long and tailored for large events which tend to have a long line and require high throughput to keep the wait time down.

We are planning on releasing more episodic adventure experiences along this theme, but was created to be a stand alone balloon ride experience for those who haven't had a chance to ride in one yet due to cost or availability (I created the prototype for Julia for her birthday last April since I couldn't afford to take her on a real balloon ride).

<https://www.facebook.com/UpLiftVR/>

Technical Specs: Requires minimum viable VR Ready PC and HTC Vive (or Oculus w/touch). Minimum standing scale, room scale 4x4 space preferred.

Instructions: Esc to Exit, Spacebar to Pause, R key to Reset Flight (experience is set to auto start and loop 3 min flight, start game after they are in headset, Pause till ready, or Reset).

We have been humbled by some of amazing responses we've gotten in sharing both of these with others so they can experience them as well and proud to have created such beautiful things to share with the world.

I'll upload and link to promotional materials and better descriptions of the experiences that we've provided at our screening events.

Best Regards,

Larry James (and J. Jackson).
UpLiftVR Studios