

arsène

UN FILM DE GUILLAUME LETELLIER



AVEC VADIM THIENOT, ÉNORA THIENOT, MATHILDE PRIOLET ET HERVÉ COLOMBEL - SCÉNARIO D' ANOUK FILIPINI
SUR UNE IDÉE ORIGINALE DE GUILLAUME LETELLIER - CHEF OPÉRATEUR / ÉTALONNAGE LIONEL RIGAL - ASSISTANTE CAMÉRA
MARION GREPIN - MONTAGE HÉLÈNE DEMONGEOT - PRISE DE SON, MONTAGE ET MIXAGE VINCENT VILLA - PERCHMAN HUGO
ZEITOUN - ASSISTANT RÉALISATEUR BORIS BODIANSKY - SCRIPTE SOLÈNE BOULANGER - MAQUILLAGE ÉLODIE ZEGANADIN
CATERING ÉMERIC THIENOT - LWA PRODUCTION - 2018

LWA production



SYNOPSIS

A young boy lives a troubled and disturbing waking dream in his grandfather's house. An uneasiness, marked by a certain morbidity, guides his every move. A teenage girl hypnotically hammers away at the controls of a video game. As he wanders, eyes half-closed, the child points a pathetic dart gun at this father figure...

WHAT THE DIRECTOR SAYS

"For the basic framework of this short film, which seems to swing between the dreamlike and the absurd, exploring the muddled psyche of a child, we immediately realise that the visual and sound staging adopts the standpoint of the child in order to say so much more.

This short film raises more questions of an existential – dreams, virtual reality, death and innocence – and formal nature than the answers it provides. The dreamlike suspension of time and space, proper both to the dream and to the immersive stupor of the screens, is supported by the short-film format."

Guillaume Letellier



THE DREAM

In the ether of an autumn afternoon, the young boy enters a home that nevertheless feels alien to him; somnium incipit, or the beginning of the dream.

Everything familiar seems strange to him; is the young boy a prisoner of his waking dream? As a counter-point, a teenage girl (whom we imagine might be a relative) is relentlessly hammering away at the controls of a video game. The uneasiness of a dream or playful hypnosis – we find ourselves in the presence of two detached minds.

THE DREAMLIKE AND THE VIRTUAL

An old man enters and will be the figurehead and the very sinew of the film. As he wanders, eyes half-closed, the child points a pathetic dart gun at this father figure, who nevertheless collapses... In the meantime, the teenage girl continues to hammer away at her game pad...

WHERE IS INNOCENCE?

Is the murderous compulsion of a teenage girl absorbed in a video game, with a frenzy which we are constantly told trivialises violence, more or less innocent than the murderous fantasy of a child shaded by the outrage visited on the parental figurehead?



TECHNICAL INFORMATION :

A film by *Guillaume LETELLIER*

Based on a scenario by *Anouk FILIPINI*
An original idea by *Guillaume LETELLIER*

Arsène: *Vadim THIENOT*
Anouk: *Enora THIENOT*
The grandfather: *Hervé COLOMBEL*
The mother: *Mathilde PRIOLET*

Cinematographer: *Lionel RIGAL*
Camera assistant: *Marion GREPIN*
Editor: *Hélène DEMONGEOT*
Colour grading: *Lionel RIGAL*
Sound recording, sound editing and mixing:
Vincent VILLA
Boom operator: *Hugo ZEITOUN*
Assistant director: *Boris BODIANSKY*
Script: *Solène BOULANGER*
Make-up: *Elodie ZEGANADIN*
Catering: *Emeric THIENOT*

Produced by LWA PRODUCTION • *Guillaume LETELLIER*

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Fiction • 9' • French English subtitles
2K digital shooting



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