

Below are some pre production documents from our project including a small logistics plan, colour grading ideas, character analysis and a short storyboard. Editors notes are in red.

Project Plan

Date: 08/12/2015

Time	Location	Transport	Event
10:00	Hyde Park - Speakers Corner (Meeting point)	N/A	Filming park scenes
13:00	Subway	Walk	Lunch break + paperwork (i.e. Release forms)
13:30	Bond Street	Walk	Travel
14:00	166 Rye Ln	Underground/ Southern Rail	Filming interior scenes
17:00	166 Rye Ln	N/A	Finish day

Date: 09/12/2015

Time	Location	Transport	Event
10:00	Covent Garden Tube Station (Meeting point)	N/A	Filming street/ Cafe scene
13:00	Subway	Walking	Lunch Break
13:30	Not specified	Walking	Interview for behind the scenes footage
14:30	China Town	Walking	Filming oriental street scenes
17:00	China Town	N/A	Finish day

Link to map:

<https://www.google.com/maps/d/edit?mid=zpUrxhqkT5iA.kQ4mhvbIXtWk&usp=sharing>

Colour Grading

The story contains 3 dream states. In order to contrast with the perception of reality each location has it's own dedicated colour as displayed below. This should be considered during the shoot and in the colour grading at post production. The colours of each location should not be too obvious but enough to give a different feel for each location. The Flat will be shot in "natural" colouring compared to the other shots to hint at reality. Suggestions of colours can be changed if they don't work or the film starts to lack consistency.

Locations	Colour, grading/to consider in advance specific to location	Reason
Covent Garden	Purple	To bring out the unpredictable nature of covent garden and the feel of a dream state.
China Town	Red	Exaggerates the red theme of China Town creating more of a dream-like state.
Hyde Park	Green	To give a vibrant feel of the wildlife an nature surrounding him.
Flat in Peckham to	"Natural"	To hint at the fact we have returned reality and the protagonist is no longer dreaming.

Examples below:

Covent Garden:



China Town:



Hyde Park:



This is the analysis that was sent to the actor playing the protagonist.

Protagonist Analysis

Actor Name: Valentin Shlyakhtichev

Appearance:

During the dream state - Casual, clean (other than dirt from lying on the ground)

During the interior scenes - Casual bedwear, weary, messed hair (bed head)

Feelings/experiences explored:

During the dream state - Peacefulness, Exploration, bewilderment, haunted, fright

During the interior scenes - Bewilderment, weariness, frustrated

Past experiences - Loss of someone he dearly loved

Personality - This character enjoys exploring the new environments he is thrown into during the dream states. He gets easily frustrated when he can't sleep as he knows he has work in the morning and does not want to be tired for his meetings. This girl that haunts him in his dreams puzzles him until he realises who it is near the end. He gets incredibly emotional about this girl that he has lost as it seems they were in a strong relationship. This information is kept ambiguous throughout the plot.

Ambitions - During his dream state his ambition is to explore his new surroundings and pursue the girl that is haunting him. In the interior scenes his ambition is to achieve some sleep.

The Story

The music video's story describes a man's pursuit to resolve his discomfort, caused by an important woman in his life that he has lost. This is displayed through imagery of physical discomfort whilst sleeping, the metaphor of searching an unknown location and the haunting of the person he has lost (but you never see the face of this person to keep the ambiguity and tension) during his lucid dreams.

There is a storyboard attached which includes more detail.

Clothing

Could you bring some pyjama bottoms and a T-shirt for the interior, sleeping scenes.

For the exterior scenes feel free to wear some comfortable, casual clothing. This could include dark jeans and a grey or white hoodie/jumper as an example. Ultimately, we shall leave what the character wears up to your creativity, whatever you feel is right for the character. I will add that we are not looking for anything bold. It would be helpful for us if you could bring a small selection of jumpers/hoodies to give us some options!

IMPORTANT - Please could the clothes you wear have no noticeable design or logos to avoid advertising products/brands or infringing copyright.

STORYBOARD

At this point in the project we considered the film to be a music video due to the nature of our initial vision. During the post production stages we realised that the short film classification bracket was more suiting. This was the story board sent to the Director.

Storyboard by Matthew Fisher
Story by Charlotte Hayes, Matthew Fisher, James Green

This storyboard displays our rough intentions and story for the music video. I have left everything in black and white so you can use your own interpretation with regards to colour. This is not a shot list so feel free to change any of the shots presented. If you have any questions or need any more detail you can contact me directly via facebook, email (Matthewfishermusic@gmail.com) or through Charlotte.



Establishing shot introduces an oriental location with a man asleep, lying in the street.



The shots advance to introduce the protagonist.



We see a close up of the protagonist sleeping on the sand.



His eyes open.



He gets up, confused at his surroundings. He walks down the street and explores this new environment.



Along his travels he notices a woman looking at one of the stalls outside a shop.



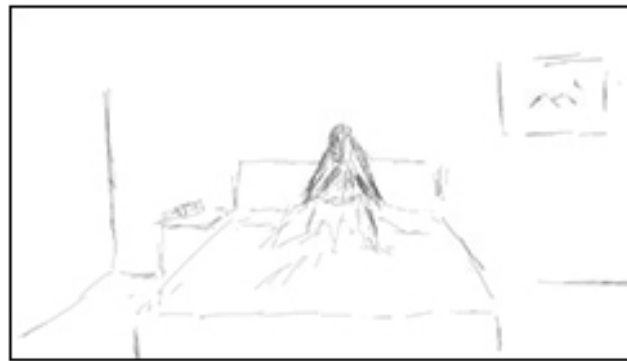
He suddenly wakes up. His head on a pillow. He looks tired and distressed.



Reveals we are in his apartment and he is struggling to sleep.



He looks at the time, it's still really late/early.



He reacts to the time, distressed, tired, annoyed and confused at the dream he just had. On the alarmclock you could see that an alarm has been set so he also knows that he has to get up soon. Most likely for work.





The fridge opens and we see the protagonist take a carton.



He drinks from the carton and this gives him comfort.



He returns to the bedroom.



Falls asleep.



He wakes up in a similar way to before making this a theme.





Reveals he wakes up on a city street.



He explores his new surroundings.



He again notices the back of the same girl this time reading in a cafe.



As he approaches the girl we get quick intense flashes back to his flat showing him struggling as if he is having a nightmare.



He moves closer and recognises the girl and reacts emotionally in the dream as this is someone in his life he has lost.



The reactions get more intense.



He moves closer.



He suddenly wakes up, again distressed about lack of sleep and the girl in his dream.



We see him look at the time once again.



It's still really early.



He reacts and closes his eyes.



He wakes up on a country path.
He follows the country path. This could be the path of a city park if that is an easier location to get to. We are presenting seaside, concrete jungle and nature.



The girl is presented standing creepily in the middle of the path with his back to him.



As he gets closer we see his reactions back in the flat to the dream.



He keeps walking closer until he is in arms reach. As he gets closer the reactions cut faster building more tension. As he reaches to touch her she starts turning around. As soon as we are about to see her face his alarm goes off in his flat. We could cut straight to the alarm or to his face waking up and then the alarm presenting the time as it goes off.