



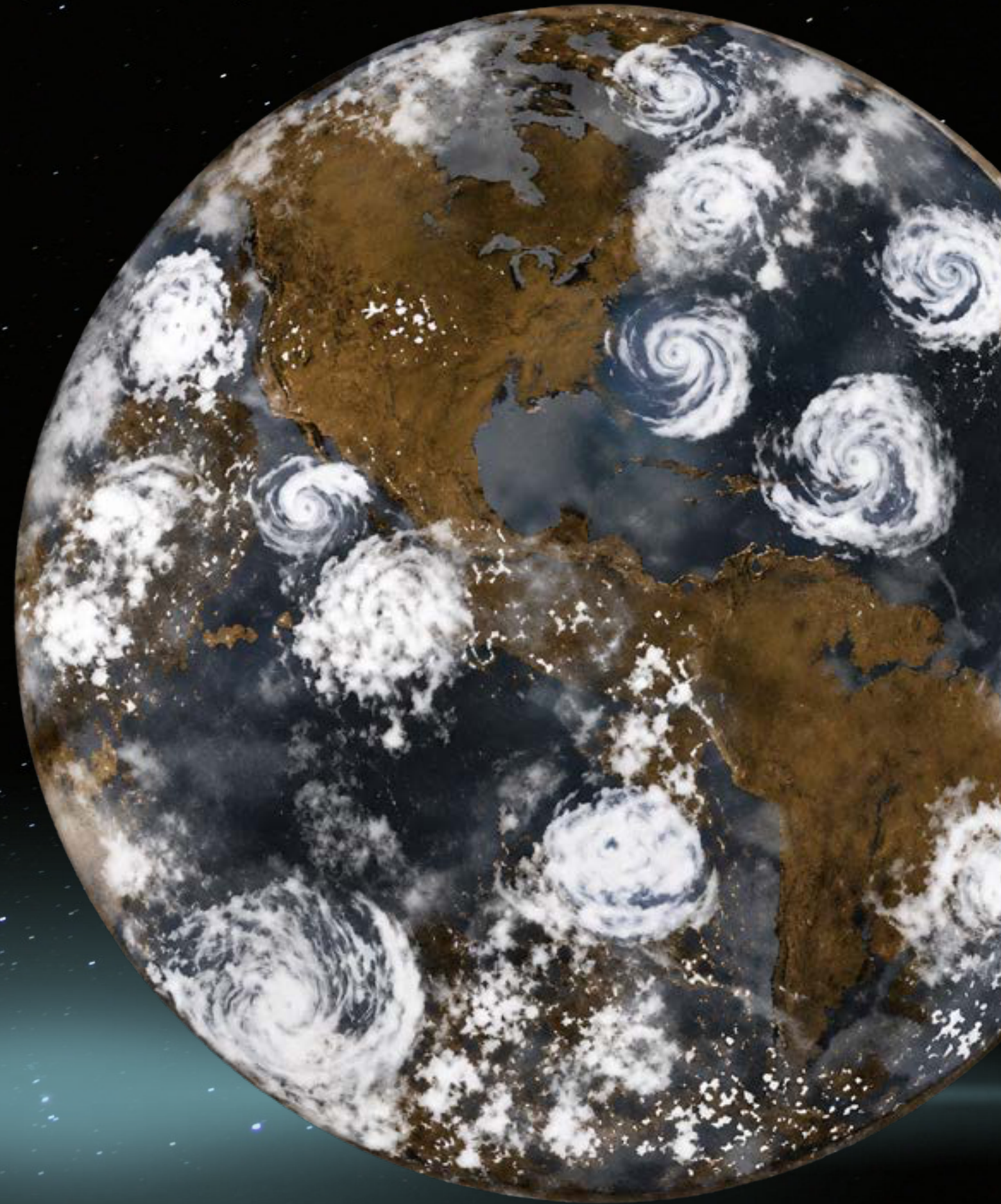
ALPHA CHASE

A FEATURE BY CHUCK GORDON

LOGLINE

In a world ripped apart by nuclear devastation, a teenage, Lunar-born soldier battles against all odds to avenge his slaughtered commander and discover the truth about the war before time - or his luck - runs out.

LIVE ACTION FEATURE
SCI-FI/ACTION ADVENTURE

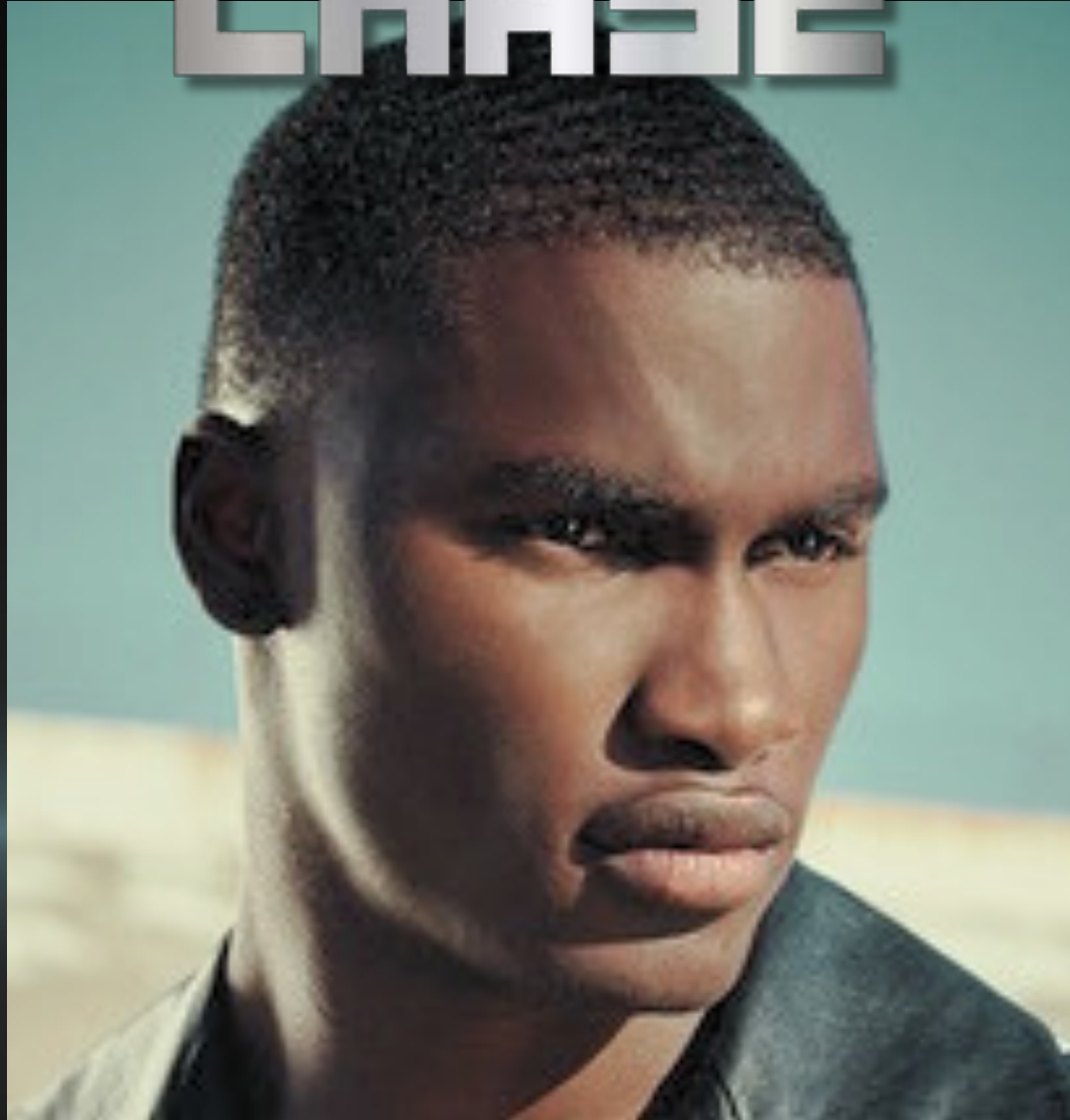


SYNOPSIS

Chase, Scott, Styles and Archibald are the Lunar-born pilots of the Echo Group - once an elite patrol squad on the moon. But, 14 months ago, Chase somehow allowed Diana Halvorsen, "The Lunar Lunatic," to slip from his custody and they've finally been relegated to patrolling the battlefronts of the 20 year-long nuclear war on Earth. **This team of distinct personalities now clash regularly as they investigate the death of their commanding officer from a bomb that killed everyone in an underground city** that was supposed to be untouchable from any war effort. After an unauthorized intervention in a lopsided fire-fight, the four are targeted for assassination by their own Faction One Coalition. With a hit squad closing in for the kill, Scott, Styles and Archibald are thrown in the brig, while Chase is ordered to fly to Washington, D.C. to track down Halvorsen, the woman he let escape from the moon and, this time, bring her to justice - maybe...

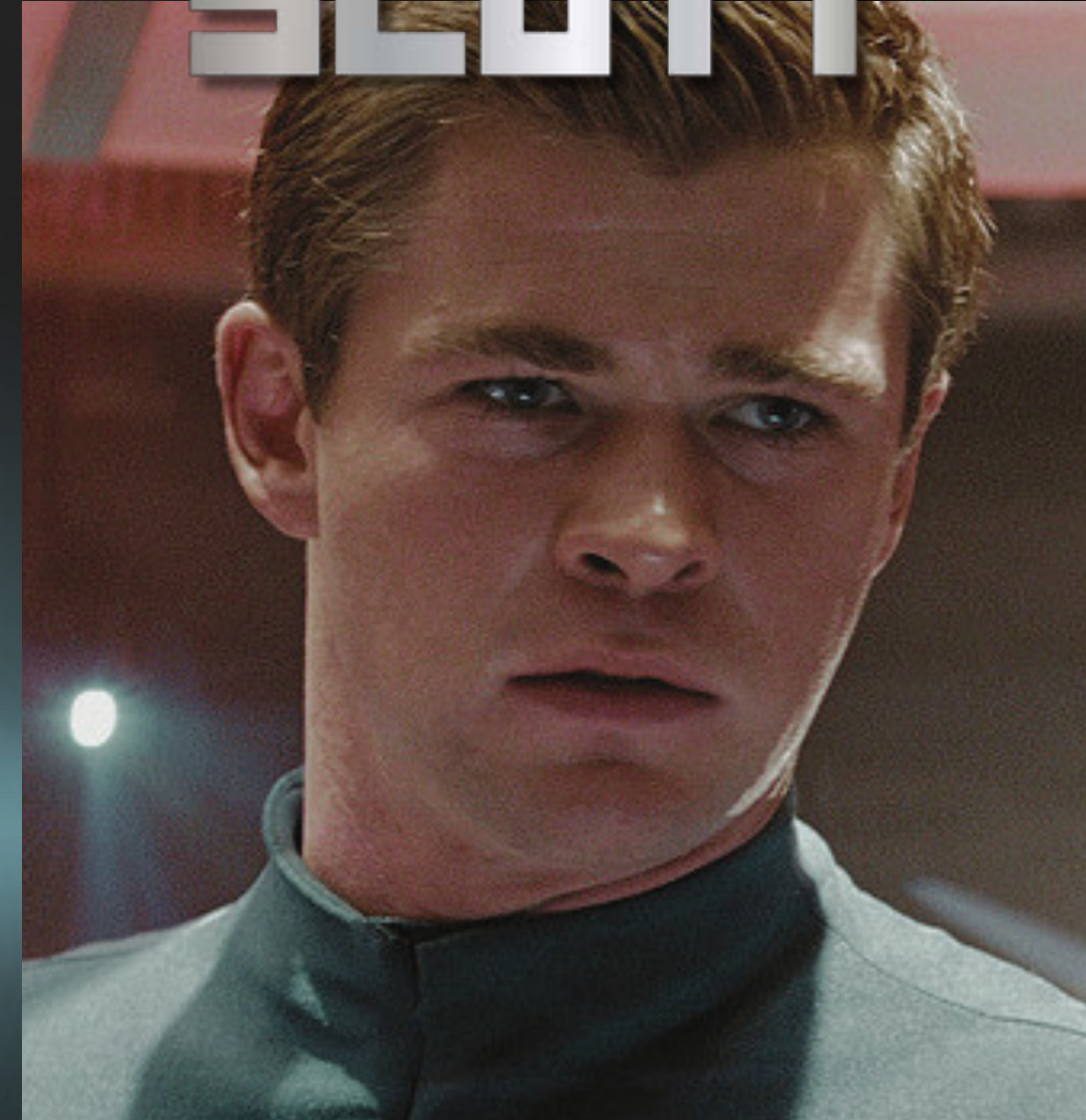


CHASE



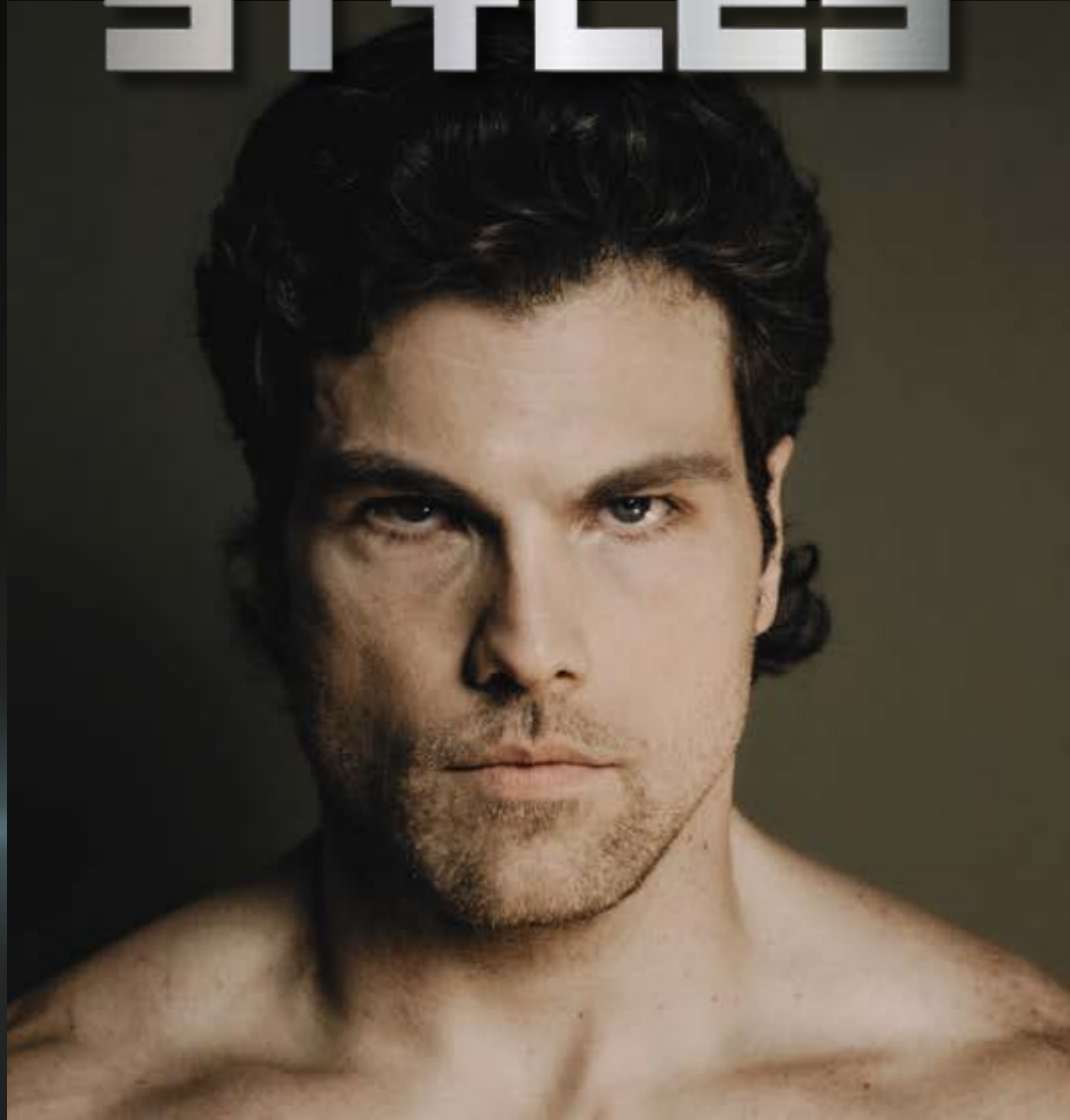
A smart, intuitive leader, he's also a bit of a schemer and manipulator to get the job done - except when it came to apprehending a certain criminal.

SCOTT



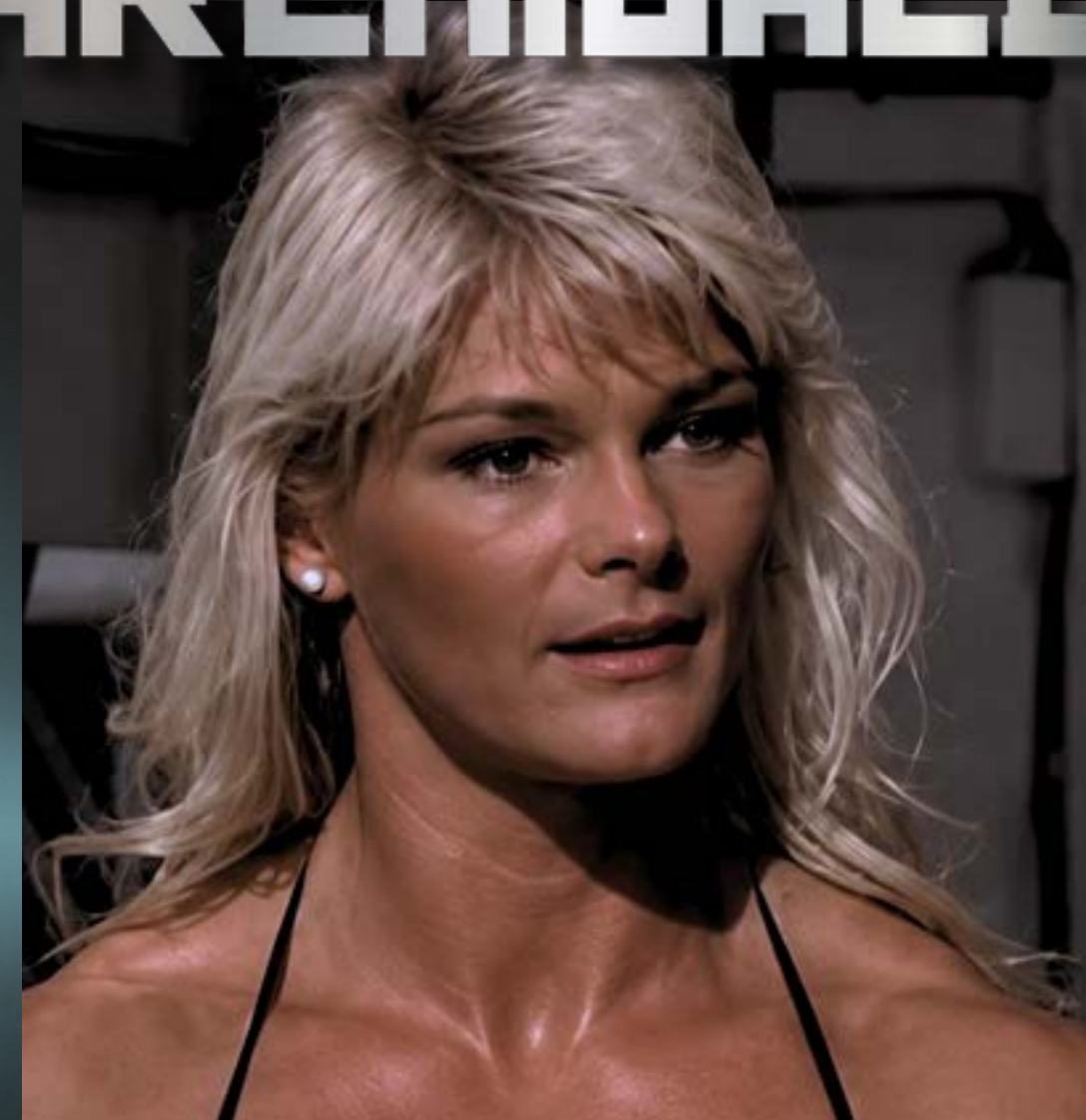
"The Choirboy" of the squad, he wears his spirituality on his sleeve, but does his duty by-the-book, which leads to a lot of internal conflicts.

STYLES



Brash and bullish, he wields a false sense of humor like a weapon. If there's ever been a Lunar-born soldier who has accepted his military conditioning, it's "Psycho Billy" Styles.

ARCHIBALD



With a voracious appetite for reading as a child, she's computer-smart - nothing superhuman, she just happens to know a little about a lot, hence: she is "The Nerd" of the squad.

ANDERS



GARRON



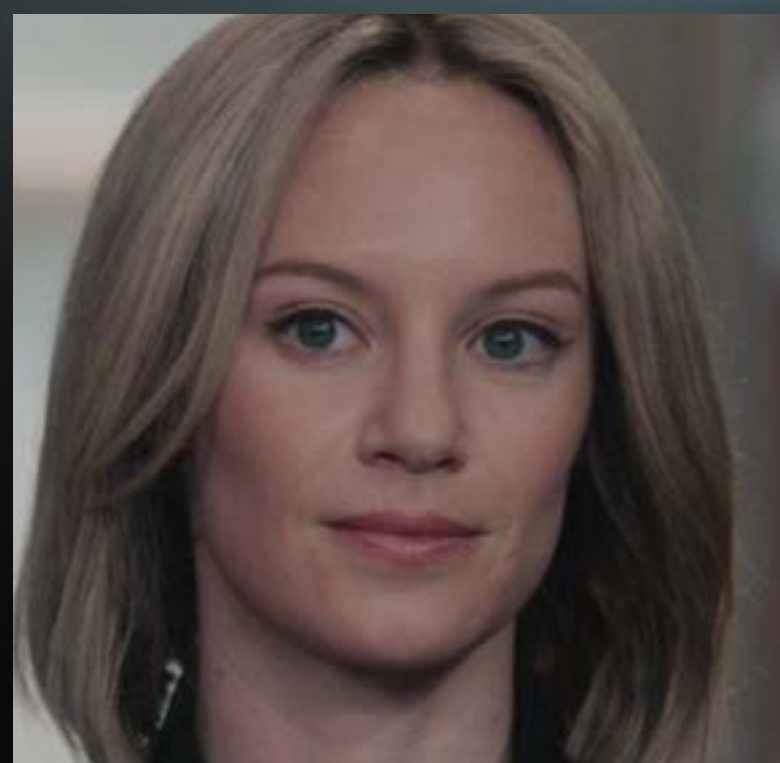
BROOK



FAULK



WYATT



BEVARD



HALVORSEN



ALPHA CHASE is a completely original take on the "Post"-Apocalyptic genre.

This is the first film that takes place DURING a nuclear war, populated with a functioning society that works - even better than it does today.



SETTINGS

COMPS

TOP GUN: MAVERICK(s) fly FAST & FURIOUS during FALLOUT.



THEMES

ALPHA CHASE is not about the war: it's actually a film about the environment and abortion - two hot-button issues of today.

ENVIRONMENT

Mankind are poor stewards of planet Earth: we are the rock stars, trashing the luxury suite, fully expecting to move to the next hotel. With the depleting ozone layer, melting polar icecaps, powerful hurricanes, wildfires, heat domes - there's only one thing we can do if we want to survive on Earth due to our inaction on climate change...move underground. The adult civilians in this story live comfortably in massive underground cities, untouched by the raging war above.

ABORTION

The Lunar-born Scott/BeVard storyline involves two married, teenage, active-duty soldiers who are expecting their first child. BeVard is nearly two weeks pregnant and she has less than two weeks to report to a Lunar Colony under penalty of law.

THE WRITER



Growing up a huge sci-fi fan, Chuck Gordon was tired of always seeing the same old apocalyptic movies where the downtrodden, dirty citizens, dressed in rags and sporting punk haircuts, travel in a certain direction on the compass while looking for food, water or fuel. This inspired him to be original by turning the genre around 180 degrees and writing ALPHA CHASE, not just as science fiction, but as “science possible.”

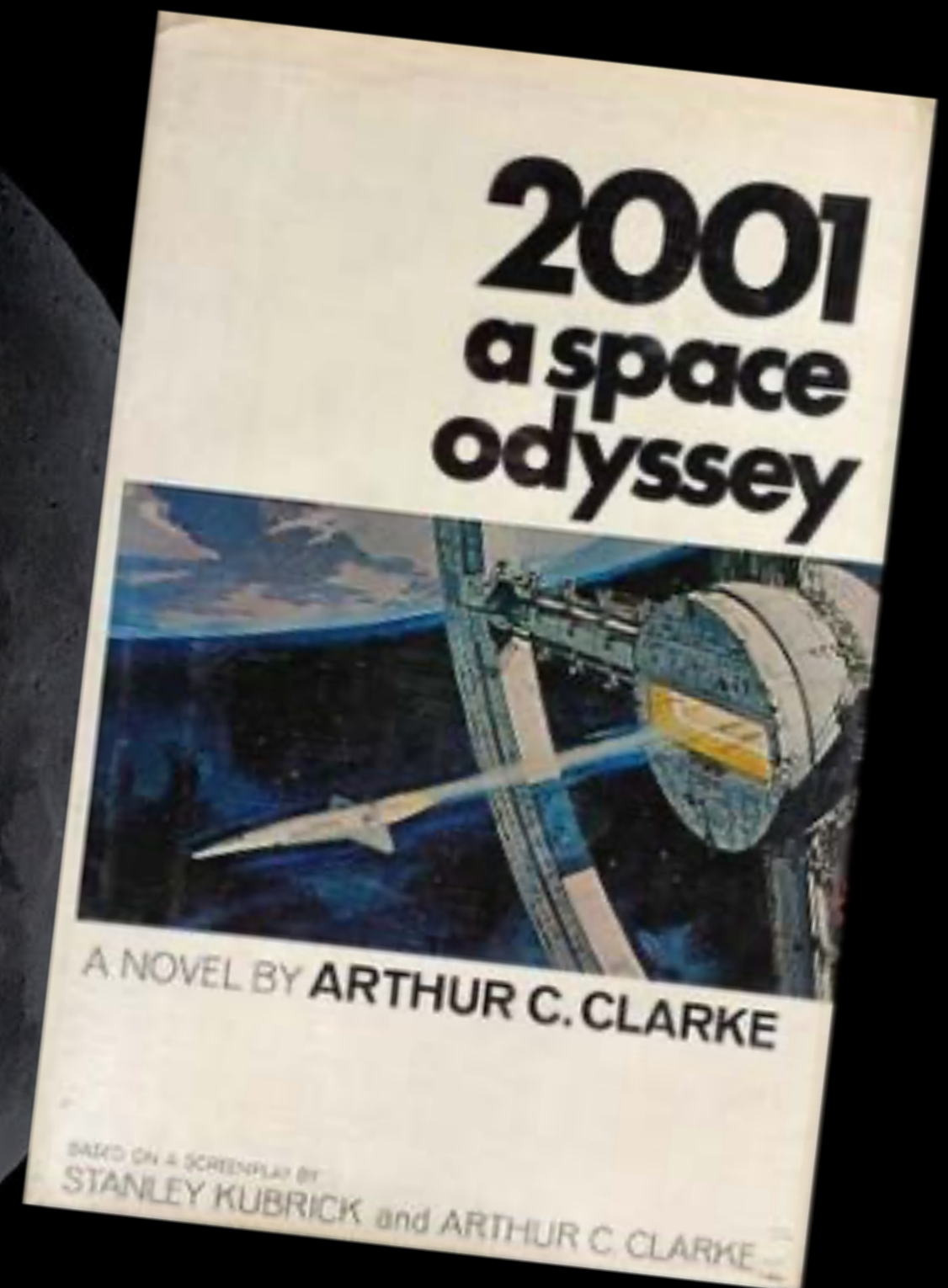
Chuck received a B.A. from Cal State University, Northridge in Film Production (RTVF). It was there where he took his initial scriptwriting classes, eventually landing a WGA Writing Internship on “Star Trek: Deep Space Nine.” For many years, Chuck worked as a Video Playback Operator in Hollywood, serving as Steven Spielberg's Video Projectionist on the set of “Minority Report” and staffed on nearly all of Shonda Rhimes’ LA-based TV shows. Now retired from on-set work, Chuck is focused on screenwriting and has won 30 National and International Awards with his first feature film script, ALPHA CHASE.

"2001: A Space Odyssey" was released when I was eight years-old, and it had a profound effect on me. Because I loved the film so much, I devoured the novel after it was published. And of all the characters who were introduced, one in particular stood out to me: Diana Halvorsen.

The daughter of the Clavius Base administrator, Dr. Ralph Halvorsen, Diana grew up in the moon's low-gravity environment, which was accelerating her maturation rate. When the four year-old was re-introduced to Dr. Heywood Floyd, who had met her briefly when she was an infant, she physically appeared to be eight years-old: "Children grow fast in this low gravity. But they don't age so quickly - they'll live longer than we do."

Arthur C. Clarke then wrote: "So there, Floyd told himself, is the first generation of the Spaceborn; there would be more of them in the years to come." Even at that young age I wondered: what would happen if people could grow up that fast? And being human, the answers are not always "for the good of mankind." In ALPHA CHASE, it's to keep the armies stocked.

-CHUCK GORDON, WRITER



INSPIRATION

ACCOLADES

ALPHA CHASE has won 30 National and International awards, including:



"ALPHA CHASE goes very LARGE, wow! Awesome political/military sci-fi conspiracy thriller with a strong dystopian spine."

WEST COAST FILM AWARDS

"The world [CHUCK] created is incredibly vivid and easy to invest in. It is set up brilliantly in order to suck the viewer in."

SCREENCRAFT

TESTIMONIAL

MELBOURNE INTERNATIONAL SCREENPLAY AWARDS

ALPHA CHASE is ambitious in scale and genuinely cinematic from the first page. The Lunar-born premise, the nuclear-ravaged Earth, the underground cities, and the faction politics create a fully realized speculative world. What works particularly well is that the sci-fi elements are not just aesthetic but drive character conflict at every level. The Lunar-born divide, Chase's discharge, and the political cover-up around Sacramento are embedded into the world-building rather than layered on top, giving the concept real thematic weight and cohesion.

Structurally, it moves with confidence and propulsion. The opening warhead sequence, the Tribunal fallout, the birthday reveal, and the crater investigation establish immediate stakes and maintain momentum. The script understands escalation and sustains tension without stalling. The action sequences are visual and dynamic while remaining coherent, avoiding the common pitfall of spectacle overwhelming story. The conspiracy thread is both compelling and commercial, and the tunnel discovery functions as a compelling mid-act engine that deepens both mystery and urgency.

Chase is a strong central protagonist - capable, conflicted, and operating under institutional pressure that mirrors the broader political tension of the world. The Lunar-born prejudice adds thematic resonance beyond surface spectacle, grounding the larger genre elements in personal stakes. While the technical exchanges occasionally lean into density, they reinforce the authenticity of the military and political landscape. **Overall, this feels like a high-concept, franchise-ready sci-fi thriller with scale, momentum, and a clearly defined cinematic identity - a confident and deserving winner in the category.**

CONTACT



ALPHA CHASE: Comic Book Issue #1
Now available on Amazon!

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