

# THE WACHTKAMER

## SERIES SYNOPSIS

### LOGLINE:

When the Manhattan Purchase contract is stolen and triggers the apocalypse, an ageless medicine man must reawaken his Lenape warriors from an ethereal prison that traps them as modern-day New Yorkers living in a dream called The Wachtkamer.

What if the end of the world wasn't caused by artificial intelligence, climate change, or an asteroid—but by a bad real estate deal in 1626?

KITANE has spent her life being the smartest person in the room—and the least listened to.

A young Lenape war chief living on the island that will one day become Manhattan, Kitane sees the danger long before anyone else. She watches Dutch settlers arrive and recognizes what her father, her council, and her people cannot: these newcomers aren't seeking friendship. They're seeking ownership.

As tensions mount, Kitane discovers the devastating truth behind the treaty history will remember as the Manhattan Purchase. The agreement isn't a partnership. It's a conquest disguised as a contract.

But by the time she convinces anyone, it's already too late.

Four centuries later, the consequences of that betrayal are still unfolding.

In present-day New York City, Cain Kelly a Vietnam veteran haunted by a daughter he can't claim. Carrying decades he finds his reality increasingly haunted by memories and dreams that do not belong to him.

At the same time, Father Theo "Father K" Karas, a troubled Greek Orthodox priest haunted by war and a crisis of faith, begins experiencing impossible visions of a Lenape warrior woman, a mysterious medicine man, and a black-and-white wolf that seems to move between worlds.

As history unfolds toward the signing of the Manhattan Purchase, the lives of Kitane, Father K, and Cain become mysteriously intertwined across time. Guided by the enigmatic medicine man Askuwhteau and pursued by forces both spiritual

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and human, they begin to uncover a hidden truth: death is not an ending, but a doorway.

As past and present collide, Kitane discovers she may have one final chance to save the people she lost—and stop an apocalypse rooted in America's original broken promise.

THE WACHTKAMER combines the historical urgency of SHŌGUN, the mystery of DARK, and the mythic ambition of AMERICAN GODS.

Blending historical drama, contemporary character study, spiritual mystery, and Indigenous mythology, THE WACHTKAMER is a sweeping saga about memory, identity, forgiveness, and the enduring bonds that connect us across generations.

At its heart, it is the story of three wounded souls:

A warrior trying to save her people.

A priest trying to save his faith.

A father trying to save himself.

And the centuries-spanning journey that will bring them together.

Written and Created by Norman Siopis and Charles Bunting