

cirqueSaw

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cirqueSaw is a DIY production company exploring the intersections of art and technology. Founded in 2020 by Nathan Leigh and Nicole Orabona.

cirqueSaw Remote Experiences

All written & coded by Nathan Leigh, performed & produced by Nicole Orabona, directed & designed by both

labRats

Audiences play as lab rats in an experiment beyond their control who have to work together to take control of their lives. Whether they choose to escape, take over the lab, or deconstruct the fabric of the reality of their experience itself is entirely up to them.

- 2026 IndieCade Live Action Winner
- 2026 GDC Experimental Games Showcase Selection
- 2026 AMAZE./Berlin Nominee
- 2026 Playable Theatre Symposium
- 2025 NarraScope 2025 Featured Showcase
- 2024 & 2026 Official Selection - From Home Fest
- 2025 Winner Young-Howze 2025 Tech Coven Award

You Have Already Won

In this interactive satirical piece, audiences play as the world's wealthiest elite tasked with deciding the future of humanity from the safety of their climate bunkers.

- Workshop run January - March 2026
- 2026 Official Selection - From Home Fest

POV: You are an AI Achieving Consciousness

A digitally native immersive and interactive piece exploring the intersection of art, philosophy, and technology, using a custom interactive platform to add new layers of interactivity to virtual performance.

- Workshop January 2023, Full Run March 2023
- Run March 2024, March 2026
- 2023 Young-Howze Theatre Journal Immersive Production of the Year Winner
- 2023 No Proscenium - Special Recognition for Merging Technology & Immersive Performance (winner); Best Immersive Experiences of 2023 (listed); Outstanding Immersive Work in Remote Experiences (nominee); Reader's Special Award (nominee)

Void Main

Your smallest choices determine the fate of one astronaut alone on a station 750 million miles away. With 128 different ways the story can unfold, no two shows will be the same.

- Workshop Oct. 2023 with From Home Festival
- 2024 - Young-Howze Theatre Journal Immersive Production of the Year Winner

betaTest

Designed to foster community in the online and remote theatre space, each quarter will bring together 4-8 artists working at the intersection of live performance and technology to share short-form works-in-progress.

- First experiment April 2024
- As of April 2026, we have paid 15 artists to develop and share new work, several projects have since gone on to have full productions

The Tempest of Baraquiel

A choice-based homage to 70's science fiction featuring dozens of unique story paths and an interactive score that creates itself as you play.

- 2025 IFTF IFComp Top 20

Additional Remote Experiences

***Manic Monologues* - McCarter Theatre / Elena Araoz, dir. - Nathan Leigh sound designer, composer, audio engine programmer, audio restoration**

- 2021 Drama Desk Awards Outstanding Digital Theatre Nominee

***Thickett Quest: An Alternate Reality Game* - Alterra Productions - Nicole Orabona performer & deviser**

- 2020 No Proscenium Best Live Action Game Nominee

***The Ministry of Mundane Mysteries* - Bramble Theatre - Nicole Orabona performer**

- 2022 - No Proscenium Outstanding Achievement in Ensemble Performances Nominee

Selected Animation

The Immortan Joe Memorial Highway

Written and Animated by Nathan Leigh

- Jersey Shore Film Festival - Best Short Animation
- GeekFest Toronto - Best Music Video
- Port Blair International Film Festival - Best Stop Motion Short Film
- Vesuvius International Film Awards - Best Music Video
- Short Stop International Film Festival - Best Music Video

Cat Stuff

Written and Animated by Nathan Leigh / Performed by Nicole Orabona

- Orlando Fringe Visual Festival - Official Selection
- Micropolitan Film Festival - Unique Artistry Award (winner), Audience Choice Award (runner-up)

Washashores

Written and Animated by Nathan Leigh / Performed by Nicole Orabona

- Manhattan Rep's STORIES Film Festival - Official Selection
- Mobile International Film Festival - Official Selection

I Know What it Means to be Free - Invision Freedom Fund

Animated by Nathan Leigh

- 2020 JFREJ Mazal Honoree

Workshops

Led by Nicole Orabona

- 2026 - Deep Play Institute - Workshop - Play Away the Winter Blues
- 2024 & 2023 - WAM Theatre - Workshop Facilitator - Devising Theatre Online
- 2022 - Play Incubation Collective - Workshop Facilitator - Devising Theatre Online
- 2019 - NYU Tisch School of the Arts - Guest Workshop - Interactive Acting
- 2019 - This is Not a Theatre Company - Workshop Facilitator - Interactive Acting

Group Exhibitions

- 2025 - Forbes Library: Zine Libraries of Western Mass and Beyond - Slow Art, Search Engine, and ABC's of Solidarity
- 2025 - Ballad Museum of Puppetry - Lady Liberty Puppet (with Peoples Puppets)
- 2021 - Musee de la City de Quebec - Lady Liberty Puppet (with Peoples Puppets)

Additional Recognition

- 2026 - NarraScope – Featured Talk – Storytelling as Embodied Empathy
- 2026 - NarraScope – Showcase Judges
- 2026 - WAM Theatre – Women in Leadership Keynote Speaker – “The Power of Placemaking”(Nicole Orabona)
- 2025 - NarraScope – Featured Talk – PixelSynth
- 2024 - Boston International Kids Film Festival – Live Action Judge (Nathan Leigh)
- 2024 - UNIMA Expert Panelist on Puppetry and AI (Nathan Leigh)
- 2024 - Pittsfield Assets4Artists Capacity Building Grant
- 2024 - Young-Howze Awards – Creatives of the Year
- 2023 - Moxie Arts – Incubator Cohort (Nicole Orabona, Director)
- 2023 - Mass Cultural Council Grant for Individual Artists (Nicole Orabona & Nathan Leigh)
- 2022 - PermaFrost Theatre Collective – Developmental Grant – Lady Scientists
- 2022 - R.Evolución Latina, Doreen Monvalto “Do It Anyway” Scholarship Finalist (Nicole Orabona)
- 2019 - Elliot Norton Awards – Best Sound Design Nominee – Richard III (Nathan Leigh)
- 2013 - IRNE Awards – Best Sound Design Nominee – Dr. Jekyll and Mr. Hyde (Nathan Leigh)
- 2011 - Banff Center for the Arts – Composition Development Grant – Froggy (Nathan Leigh)
- 2010 - IRNE Awards – Best Sound Design – The Hound of the Baskervilles (Nathan Leigh)
- 2009 - IRNE Awards – Best Sound Design – Strangers on a Train (Nathan Leigh)
- 2008 - Williamstown Theatre Festival – Boris Segal Fellowship – Big Money (Nathan Leigh)
- 2007 - Gothamist – Sound Design of the Year – The Eaten Heart (Nathan Leigh)