



Dr. Ken Byers – Artist – Digital Media

Ken Byers is a multimedia digital artist and has a technoromantic approach to body and technology, perception and the human condition, speculative sci-fi; crossing between science, technology, and philosophy, in 3-D animation and sound, film, body-interactive 3-D audiovisuals, and VR, experimental sound and new media.

EDUCATION

- 2021** Post Graduate Certificate in Higher Education. PGCHE. Falmouth University
- 2017** Ph.D. 'Embodied Interaction: Perception and Consciousness and Technology in Interactive 3-D Audio-visual Installations'. The University of the West of Scotland.
- 2006** MA Media Production (TV and Video) the University of Sunderland. UK
- 1990** MA Fine Art. The University of Northumbria. Newcastle upon Tyne. UK
L.A. Neo Noir Novel, Film, & Script Festival. LA.

SYMPOSIUMS AND ELECTRONIC ARTS FESTIVALS

- 2020** - 'Why Sentience' ISEA 2020. International Symposium on Electronic Art. Montreal. Canada (participation)
- 2015** - DRHA. Dublin. Digital research in the Humanities and Arts - Interactive Installation.
- 2014** - 20th International Symposium on Electronic Art [ISEA2014] Zayed University. Dubai.
- 2014** - 'In Dialogue' International Symposium, Nottingham Contemporary - Interactive Installation.
- 2012** - Asia Siggraph. Singapore. 'Emergent Technologies Exhibition' - Interactive Installation.
- 2010** - 'Topographical Future Cities' Research group workshop. Transmediale. Berlin. Germany.

PUBLICATIONS

- 2015** Body-Movement Interaction: Perception and Consciousness in interactive audiovisual installations. - Body, Space, and Technology. <http://people.brunel.ac.uk/bst/vol14/2015>.
- 2015** Body-movement-interaction: perception in interactive audiovisual installations Proceedings/Full. DRHA2014 ISBN: 978-1-326-38858-4.
- 2014** ISEA 20th International Symposium on Electronic Art. Pub. Conference Proceedings. P. 303-309. Zayed University Books.
- 2014** Digital Research in the Humanities and Arts, DRHA.

EXHIBITIONS AND INSTALLATIONS

2022

Creative FUSE North East. Cyber Eyes Festival. University of Sunderland. The Helix, Catalyst building. Newcastle University.

2021

Sublime Industries. Animation. Star and Shadow. Newcastle

2020

Co.Lab Sound. FAB2020 Fringe Arts Festival. Bath.

'Reloaded' Symposium. The Lab Collective. Imagining the future of interactive, immersive, and participatory performance. Online.

2018

Generative Art 2018. 21st Generative Art Conference. Live performance. Embodied Interactive sound. Verona. Italy.

Digital Exhibition. Screening. Rede House. Middlesbrough UK

2017

MEM International Experimental Arts Festival. Bilbao. Spain.

2015

DRHA2015. Digital Research in the Humanities and Arts. Interactive Installation. Dublin City University. IE.

Interactive audio-visual installation. (PNEM) Sound Art Festival 2015. Uden. NL

2014

Globe Gallery. ALTERED SPACES Interactive audio-visual installation and ambisonic sound installation. Newcastle upon Tyne. (UK)

'In Dialogue'. International Symposium. Nottingham Contemporary. Backlit Studios. Nottingham. (UK)

2012

Asia Siggraph 2012. Emerging Technologies Exhibition. Singapore.

Platform 012. Live Art. Star and Shadow. Newcastle upon Tyne. UK

PNEM Sound Art Festival. Interactive recording. Uden. NL.

Body Interactive Audio-visual Beyond the Material World Exhibition. International Association of Quantum Artists. (IAQA). York. UK

'Set and Setting'. Connecting Principle. University of Newcastle.

Departure Foundation Exhibition. Tower House. Sunderland.

2011

Open Studios. Ouseburn Warehouse. Newcastle upon Tyne.

2010

School of Media, Culture, and Society. The University of the West of Scotland. CCA Glasgow.

2009

Platform 09. Star and Shadow. Newcastle upon Tyne

2008

Sound Generated animation. 'Connecting Principle', Culture Lab. The University of Newcastle.

Better Than Reality V2 LAB for the Unstable Media. Rotterdam. NL

Robots, Motion Capture, and Special Effects. TransISTor. 'International Centre for Art and New Technologies. Prague, Czech Republic

2007

Alexey von Schillipe Gallery. One-man -show. The University of South Connecticut. (USA)

10th Generative Art Conference. Milan University. Italy.

Open Eye. Star and Shadow. Newcastle upon Tyne

Slow Light - Hatton Gallery. Newcastle University. Newcastle upon Tyne

2006

Gene Culture. Egg Gallery & Slaughter House Gallery. Liverpool Biennial Independents.

2004

'Dualism'. Galleria Domenico Li Muli. Trapani. Sicily. Italy.

6th Generative Art Conference. Milan University. Italy.

7th Encuentro International De Poesia Visual, Sonora i, Experimental. Visual Vortice. Argentina.

Pavilion Gallery. Foulridge. Nailsworth.

'Challenge the Nail'. Salon des Arts. London.

Drawing 04. Ruskin Mill. Shroud Valley Arts.

2003

'DidgeMonde' Art & Technology Open. Orleans House Gallery. London.

2002

Cluny Gallery. Ouseburn Warehouse. Newcastle upon Tyne.

Kulturhuset-USF. Bergen. NL. Open studio final show.

2001

Le Val Art Gallery. Solo Show. Novosibirsk. Siberia. Russia.

2nd International Graphics Biennale. NKG Gallery. The State Art Museum. Siberia. Russia.

International Art Triennale. Majdanek. Poland.

Matrix International Art Exhibition. Sacramento. CA. (USA)

2000

Polygon Gallery. Solo Show. Foundation of Free Culture. St. Petersburg. Russia.
Solo Show. Aorta Gallery. Chisinau. Moldova.
InnerSpaces International. InnerSpaces Multi-media. Poznan. Poland.
Otpetchatki. 1st International Art Triennale. Karelia Republic Art Museum. Petrozavodsk.
Russia.
Kirium Gallery. Helsinki. Finland.

1999

Hunting Art Prizes. Royal College of Art. London.
Created Space. Atrium Gallery. Whitley. London.
'Dialogues' 4th International Exhibition of Contemporary Art. Manege. St. Petersburg.
Russia.
Les Oreades Gallery. House of Artists. Moscow. Russia.
Mars Gallery. Moscow. Russia.
Quay Open. Quay Arts. Newport. The Isle of White.
Ark-T Gallery. Oxford.
Islington Arts Factory. London.
Blacksheep Open. Blacksheep Galleries. Hawarden Castle. Hawarden.

1998

Images of Urban Britain. Blackfriars Arts Centre. Boston. Lincs.
St. Peters Church. Barton-upon-Humber.
Medway Open. Royal Engineers Museum Gallery. Brompton Barracks. Chatham. Kent.
Puilaumi Deep Freeze. Electricity Power Plant. Qaqortq. Greenland.

1997

Taunton Open Drawing. Taunton.
Phillips Contemporary Art. Manchester.
Beatrice Royal Gallery. New Visions - Broad Horizons. Hampshire.

1994

The Hunter Prize. Royal College of Art London and Glasgow Art Gallery.
Cleveland Gallery. Middlesbrough. Cleveland. UK
10th International Art Competition. Karelia Republic Art Museum. Petrozavodsk. Russia

1992

Renaissance Art Gallery. Grey Art Gallery. Hartlepool.
Clayton Gallery. Newcastle upon Tyne

1990

MA Finals Exhibition. The University of Northumbria. Newcastle upon Tyne

1989

Northern Artists. Mall Galleries. London.

1988

Darlington Arts Centre. Myles Meehan Gallery. Darlington.

1987

Dovecot Arts Centre. Stockton-on-Tees. UK

Real Life. Cleveland Gallery Touring Exhibition. Middlesbrough & Spacex Gallery. Exeter.

1986

Calouste Gulbenkian Gallery. Newcastle upon Tyne.

1985

Northern Print Workshop Gallery. Newcastle upon Tyne.

ARTIST RESIDENCIES

2007 - Invited Artist Residency and Exhibition at University of Connecticut. I-Park. Connecticut. (USA)

2001- Artist Residency I-Park. Connecticut. (USA)

2000-1 - Artist Residency. Kulturhuset-USF. Bergen. NL.

FURTHER PROFESSIONAL TRAINING

2017 - 'Promoting Your Research'. The University of the West of Scotland Interpretative.

2016 - Phenomenological Analysis IPA. Stirling University.

2008 - Robots, Motion Capture, and Special Effects. Transistor, CIANT, Prague, CZ.

2008 - V2 Lab. 'Better Than Reality' Augmented Reality. Rotterdam. NL.

2006 - Shooting in HD The National School of Film and Television. UK

2005 - Advance Games. MSc Module. Centre for Informatics. University of Northumbria

2004 - Programming and Program Design. Advance Games. MSc Module. Centre for Informatics. University of Northumbria